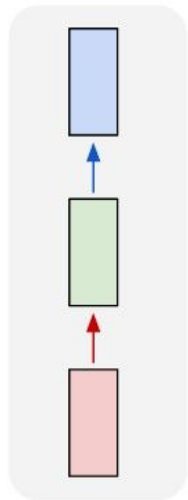


# “Vanilla” Neural Network

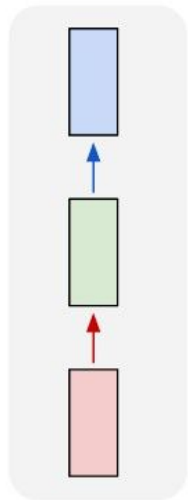
one to one



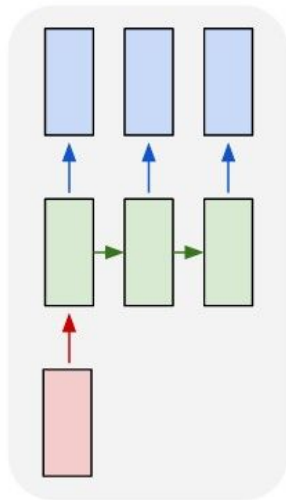
**Vanilla Neural Networks**

# Recurrent Neural Networks: Process Sequences

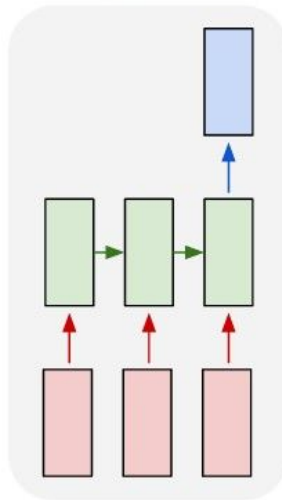
one to one



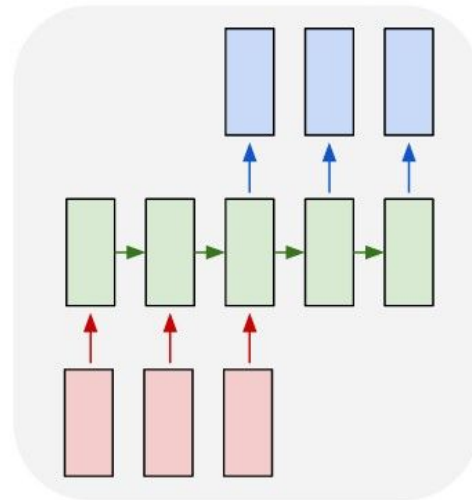
one to many



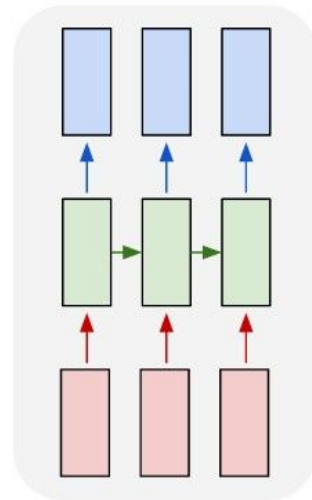
many to one



many to many



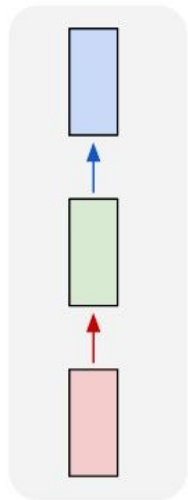
many to many



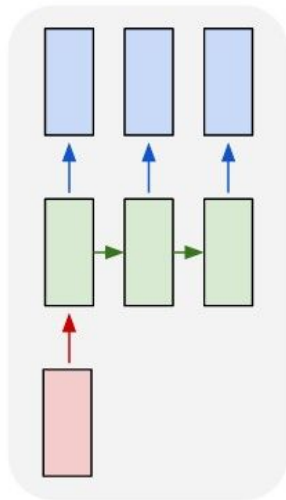
↖ e.g. **Image Captioning**  
image -> sequence of words

# Recurrent Neural Networks: Process Sequences

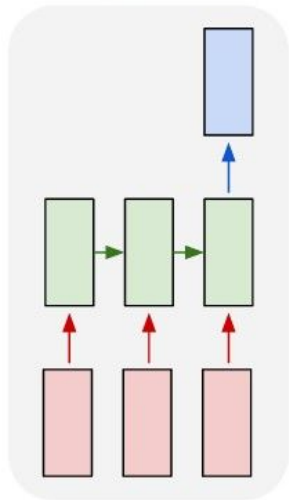
one to one



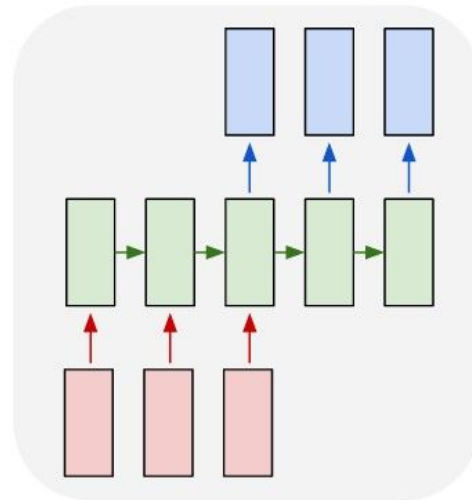
one to many



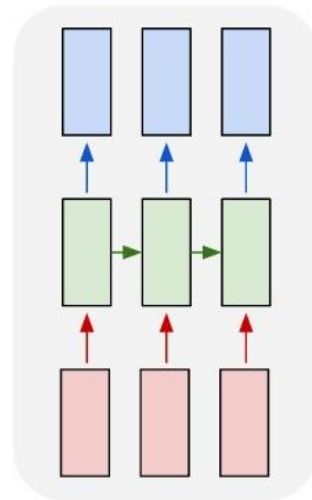
many to one



many to many



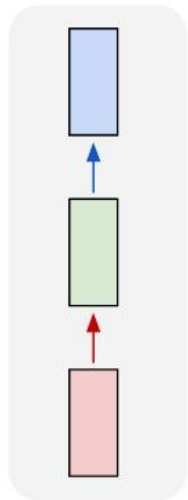
many to many



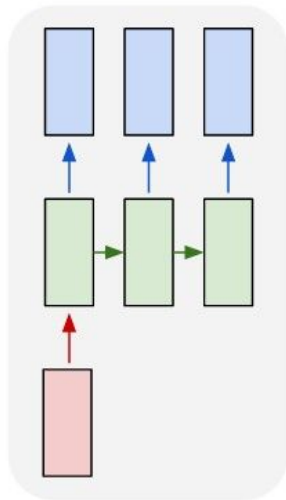
e.g. **Sentiment Classification**  
sequence of words -> sentiment

# Recurrent Neural Networks: Process Sequences

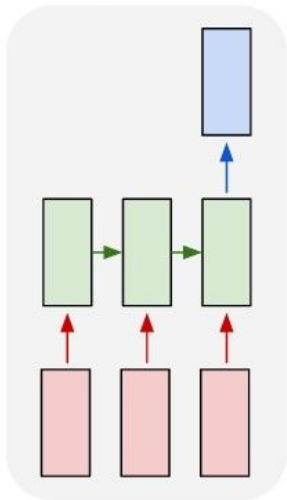
one to one



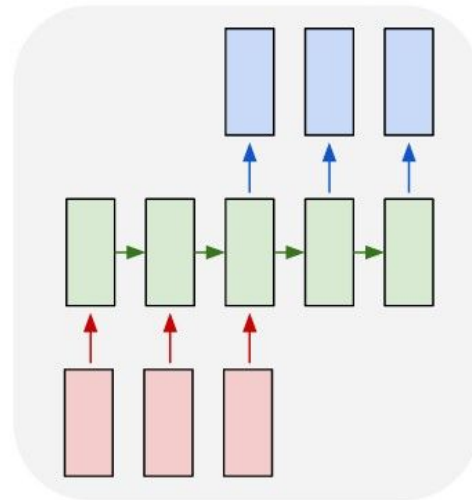
one to many



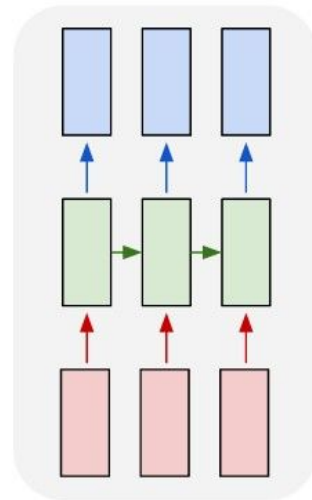
many to one



many to many



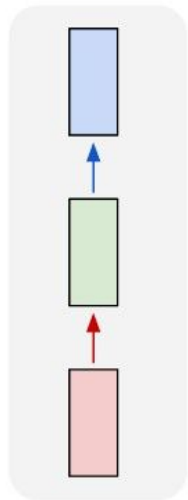
many to many



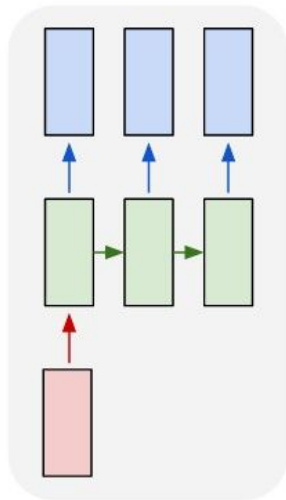
↖ e.g. **Machine Translation**  
seq of words → seq of words

# Recurrent Neural Networks: Process Sequences

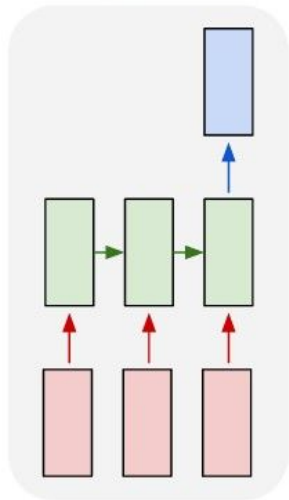
one to one



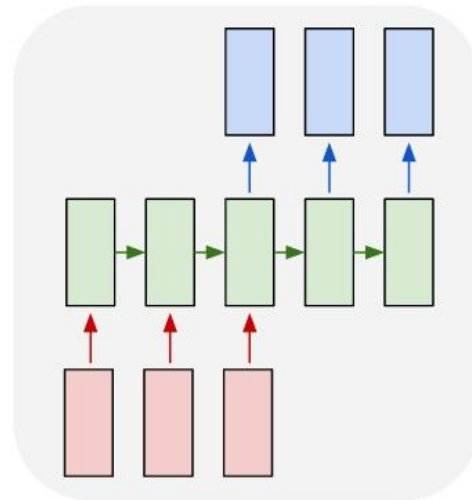
one to many



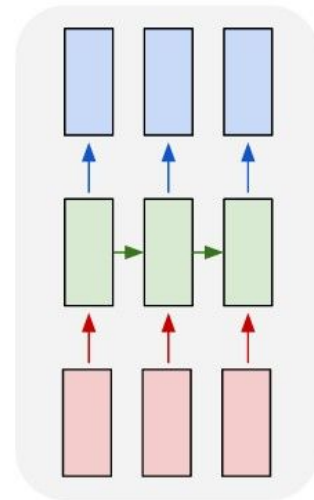
many to one



many to many



many to many

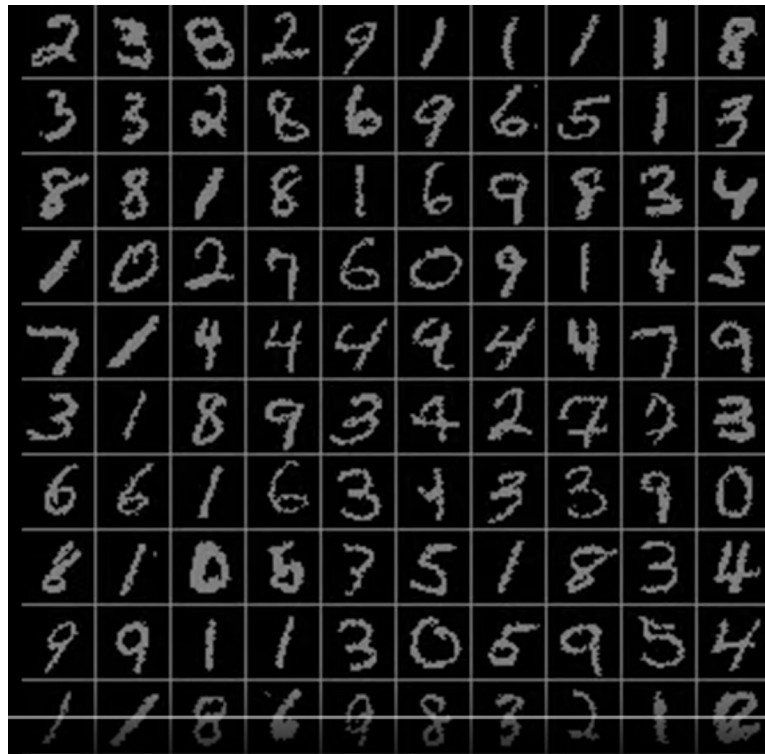


e.g. Video classification on frame level



# Sequential Processing of Non-Sequence Data

Classify images by taking a series of “glimpses”



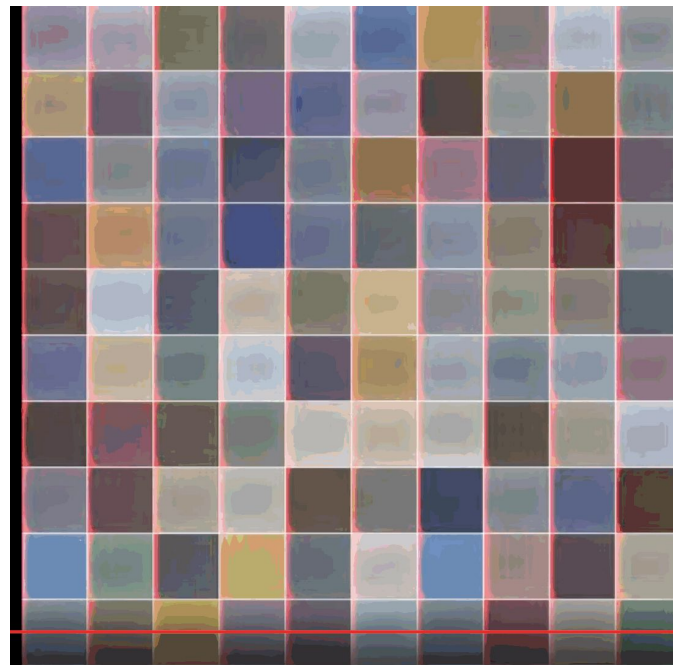
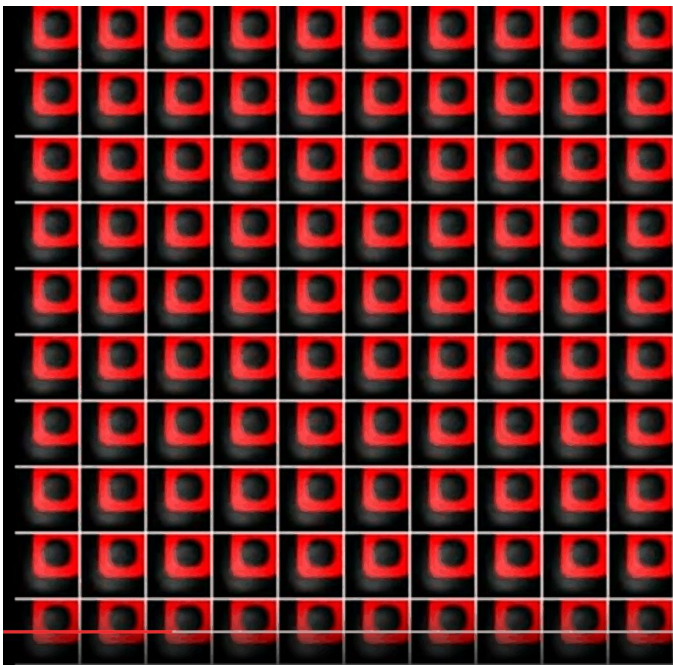
Ba, Mnih, and Kavukcuoglu, "Multiple Object Recognition with Visual Attention", ICLR 2015.

Gregor et al, "DRAW: A Recurrent Neural Network For Image Generation", ICML 2015

Figure copyright Karol Gregor, Ivo Danihelka, Alex Graves, Danilo Jimenez Rezende, and Daan Wierstra, 2015. Reproduced with permission

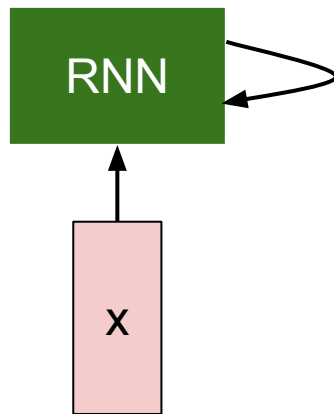
# Sequential Processing of Non-Sequence Data

Generate images one piece at a time!



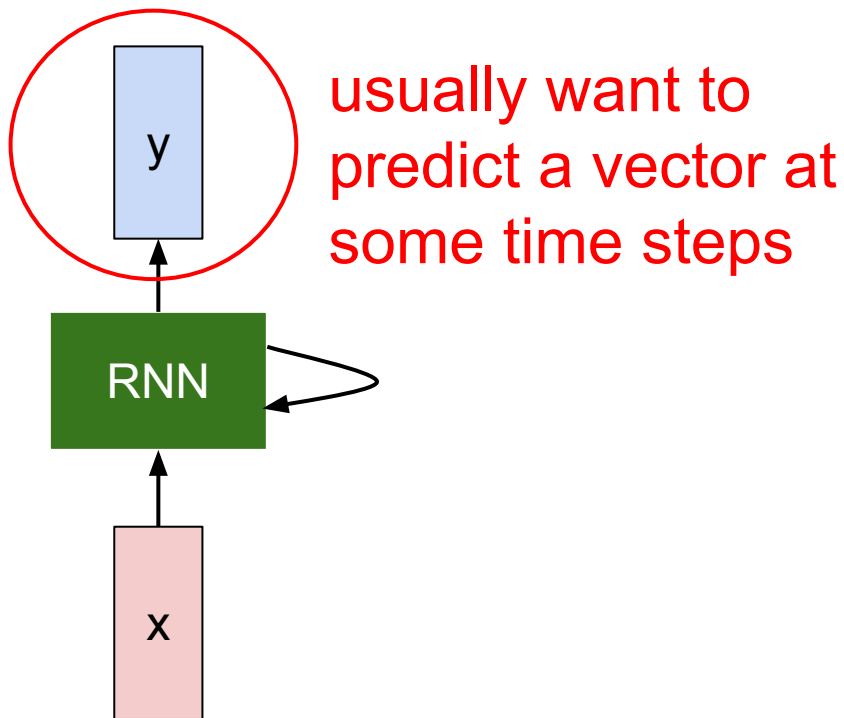
Gregor et al, "DRAW: A Recurrent Neural Network For Image Generation", ICML 2015  
Figure copyright Karol Gregor, Ivo Danihelka, Alex Graves, Danilo Jimenez Rezende, and Daan Wierstra, 2015. Reproduced with permission.

# Recurrent Neural Network





# Recurrent Neural Network

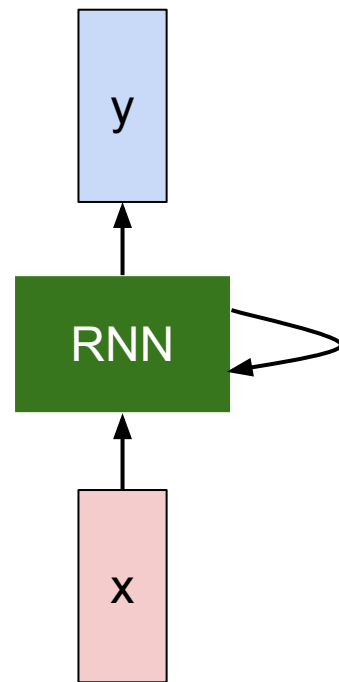


# Recurrent Neural Network

We can process a sequence of vectors  $\mathbf{x}$  by applying a **recurrence formula** at every time step:

$$\boxed{h_t} = \boxed{f_W}(\boxed{h_{t-1}}, \boxed{x_t})$$

new state      /      old state      input vector at  
some function      some time step  
with parameters  $W$

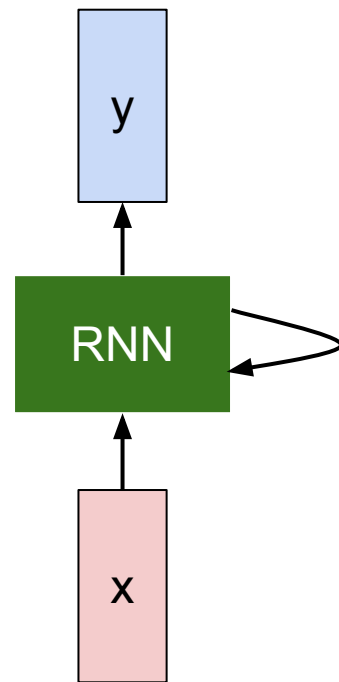


# Recurrent Neural Network

We can process a sequence of vectors  $\mathbf{x}$  by applying a **recurrence formula** at every time step:

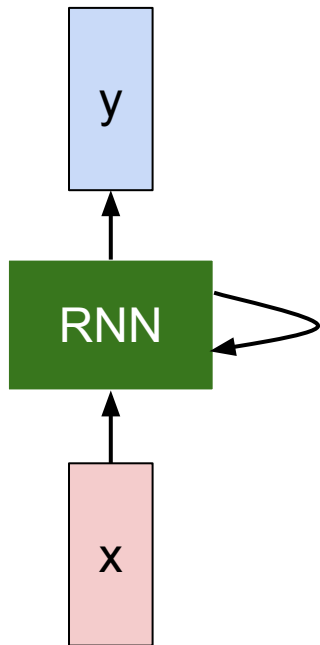
$$h_t = f_W(h_{t-1}, x_t)$$

Notice: the same function and the same set of parameters are used at every time step.



# (Vanilla) Recurrent Neural Network

The state consists of a single “*hidden*” vector  $h$ :



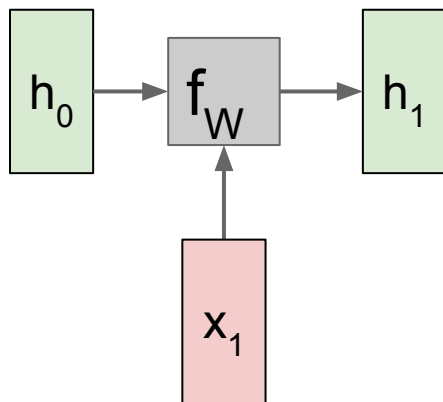
$$h_t = f_W(h_{t-1}, x_t)$$



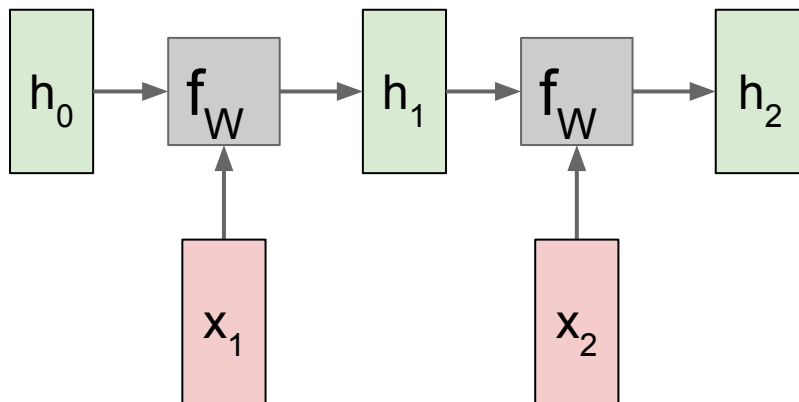
$$h_t = \tanh(W_{hh}h_{t-1} + W_{xh}x_t)$$

$$y_t = W_{hy}h_t$$

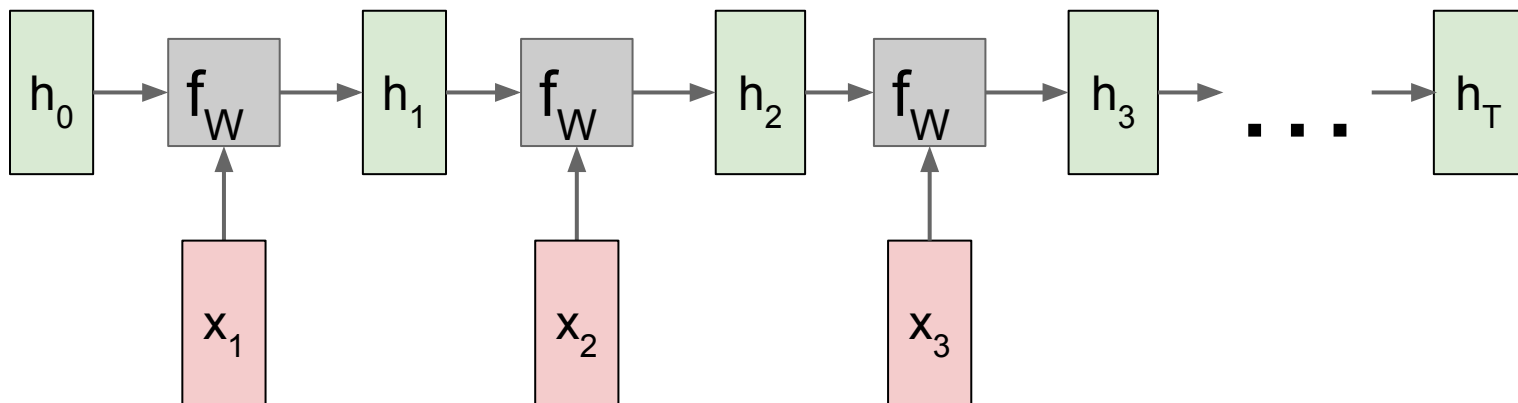
# RNN: Computational Graph



# RNN: Computational Graph

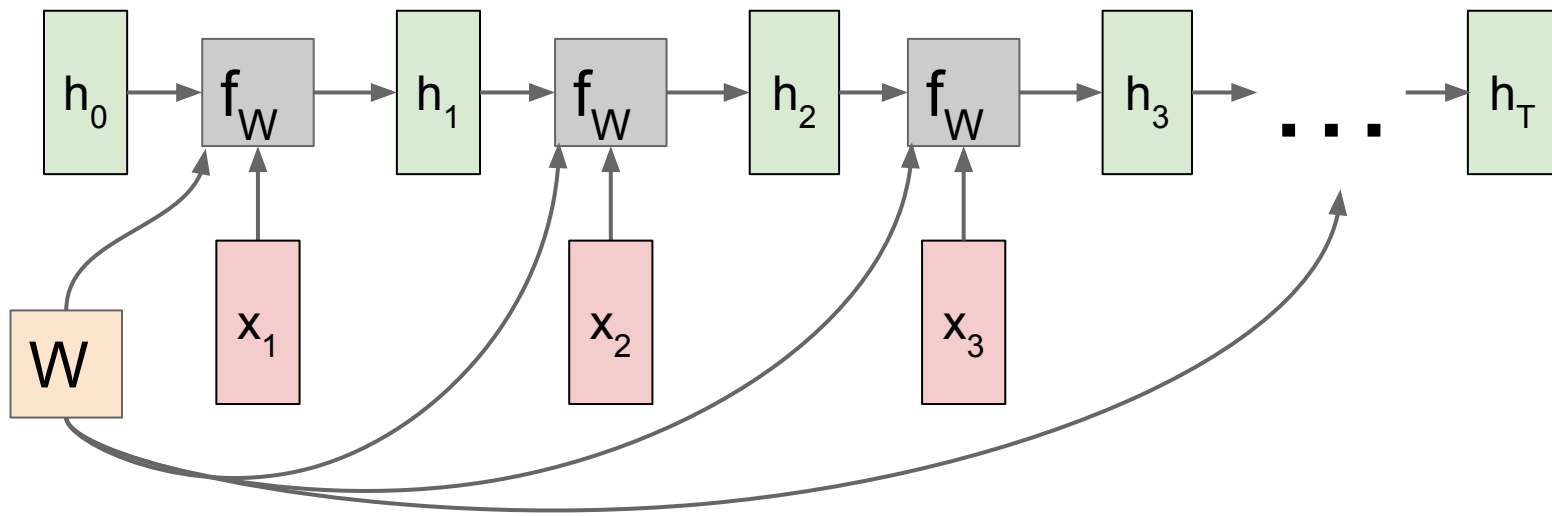


# RNN: Computational Graph



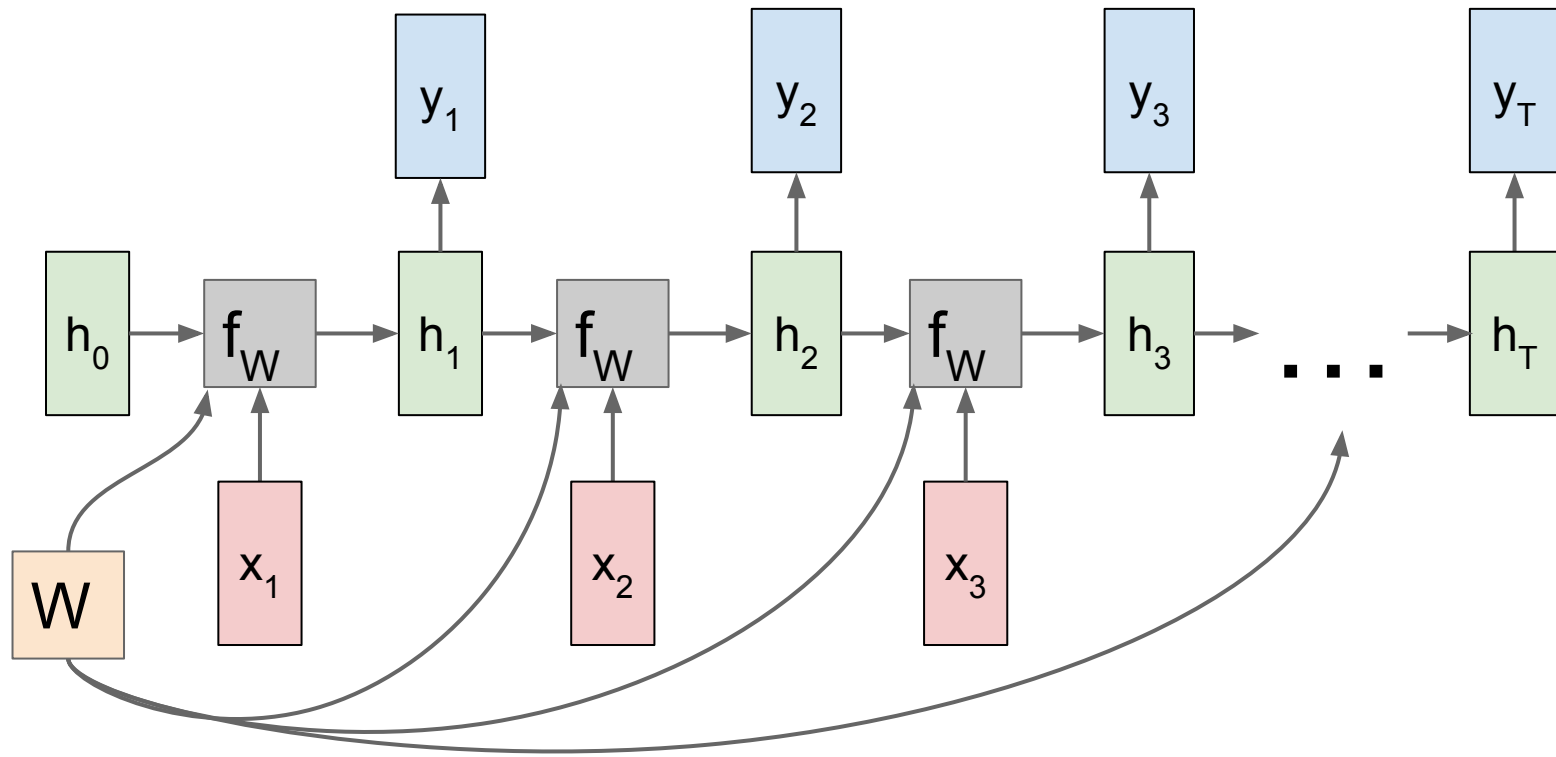
# RNN: Computational Graph

Re-use the same weight matrix at every time-step

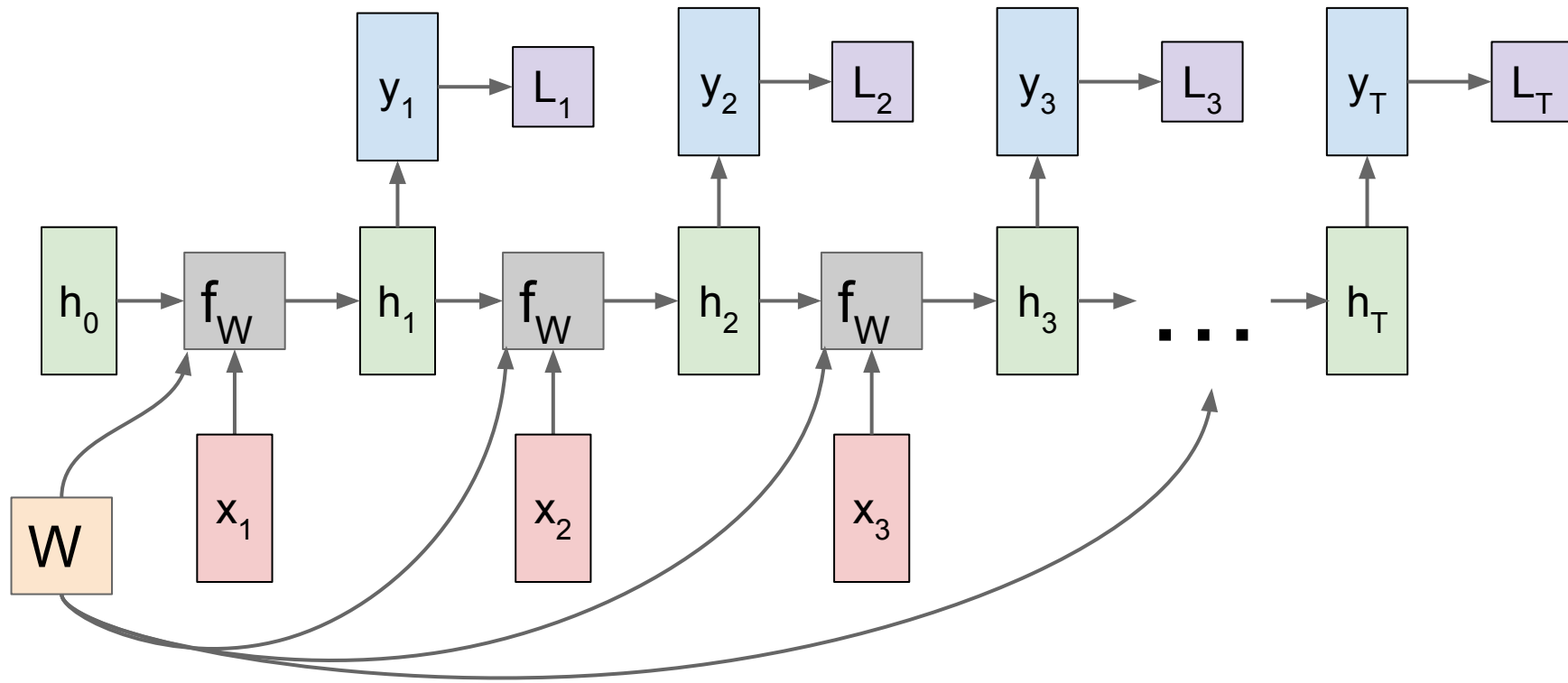




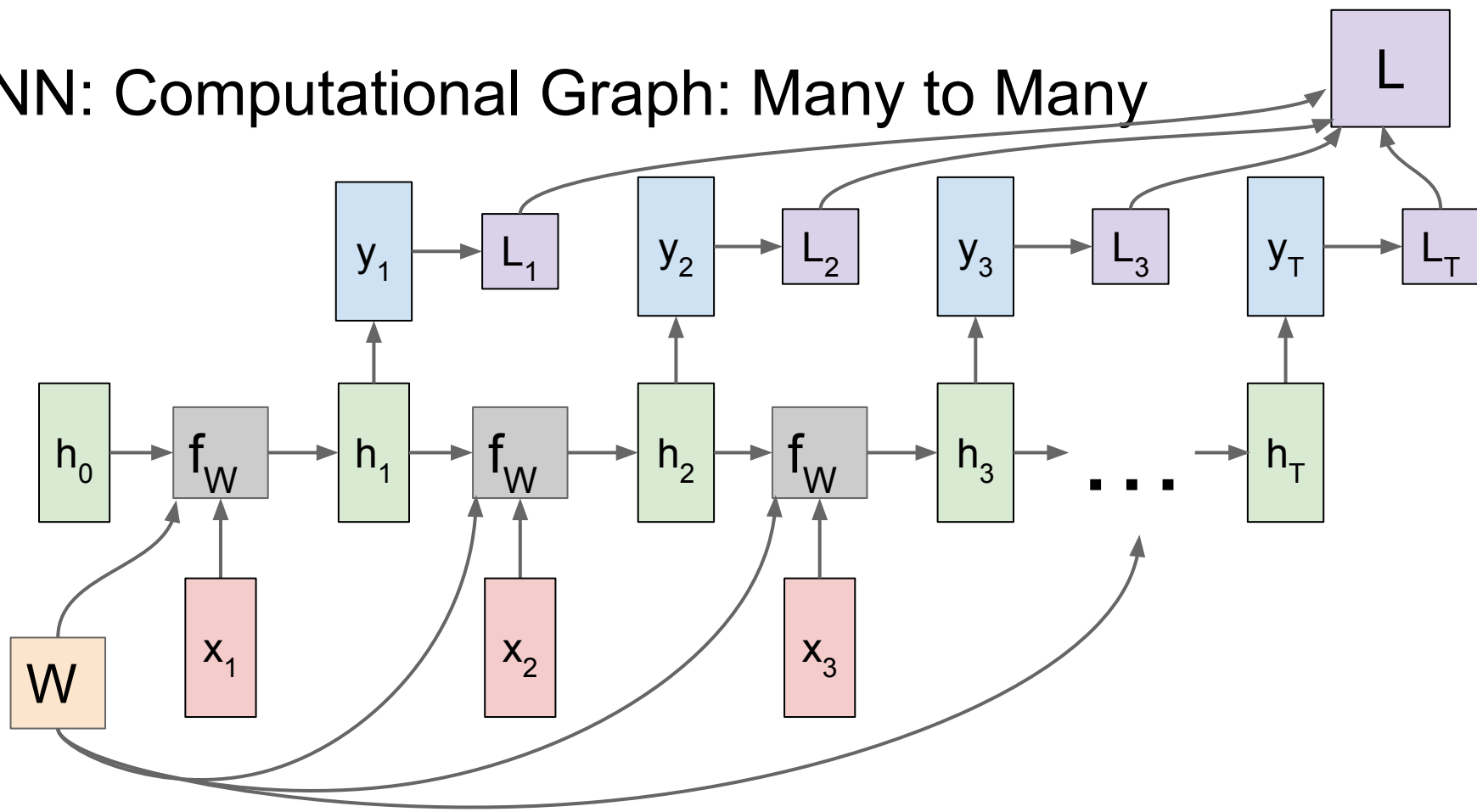
# RNN: Computational Graph: Many to Many



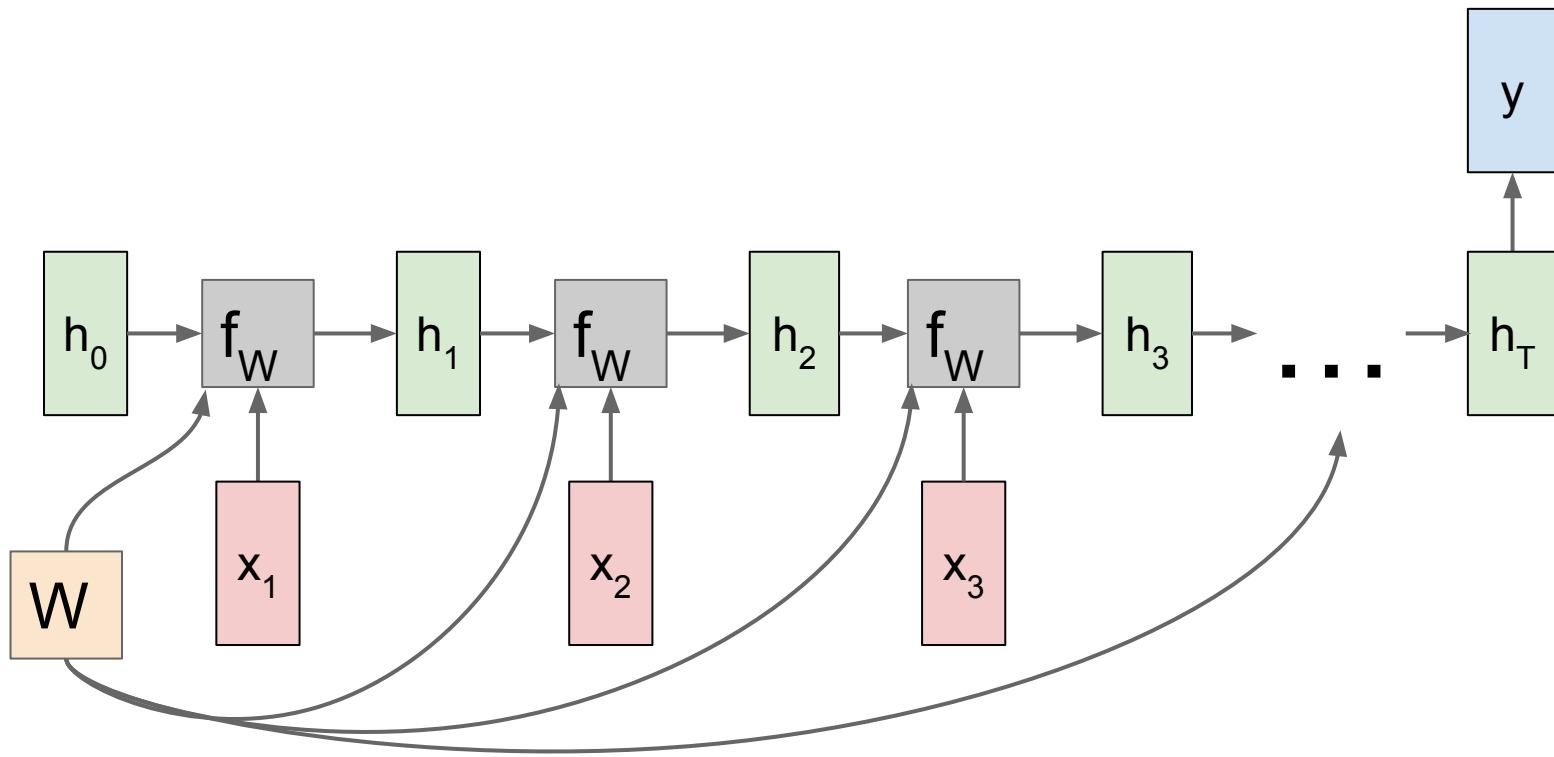
# RNN: Computational Graph: Many to Many



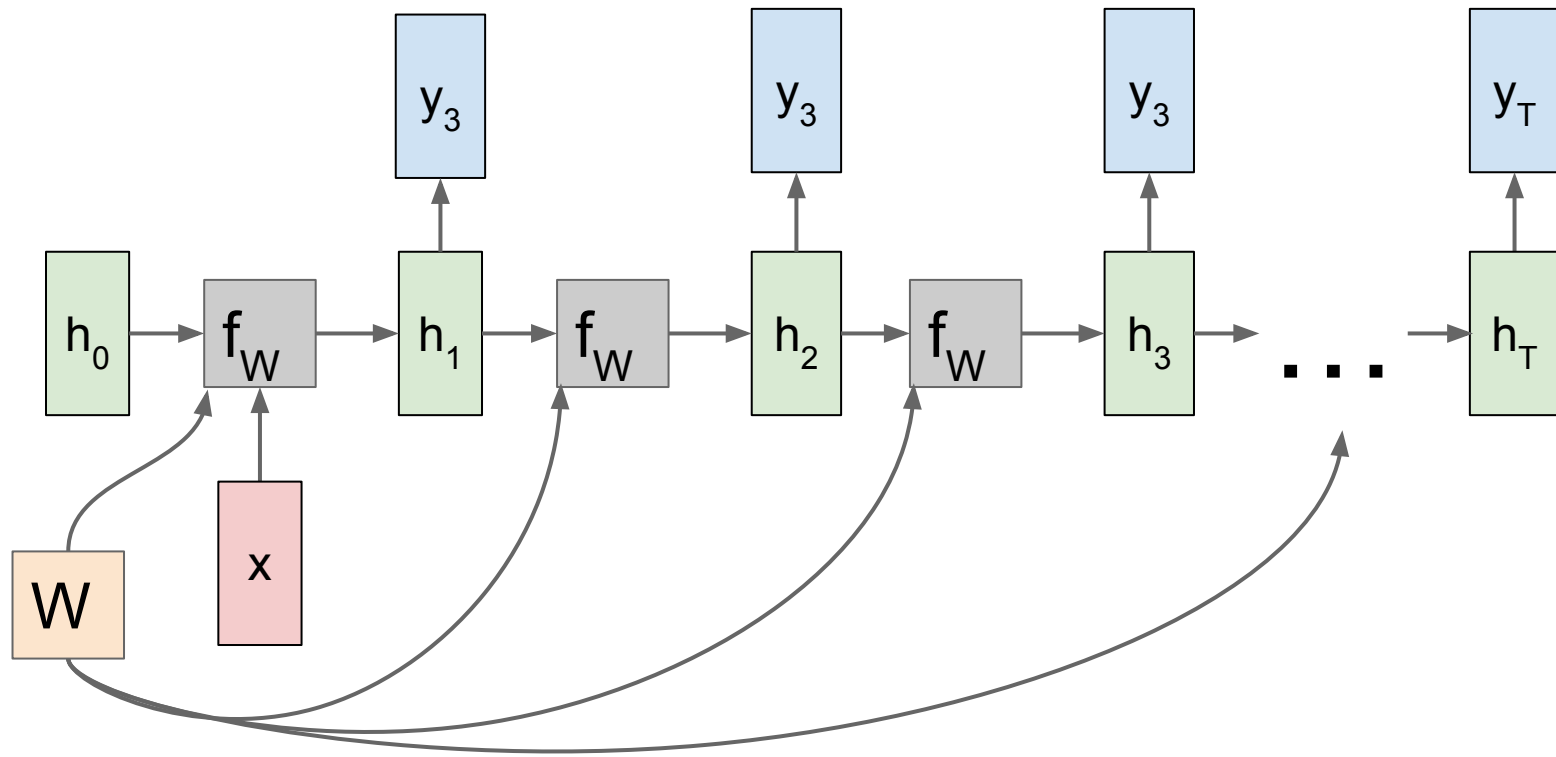
# RNN: Computational Graph: Many to Many



# RNN: Computational Graph: Many to One

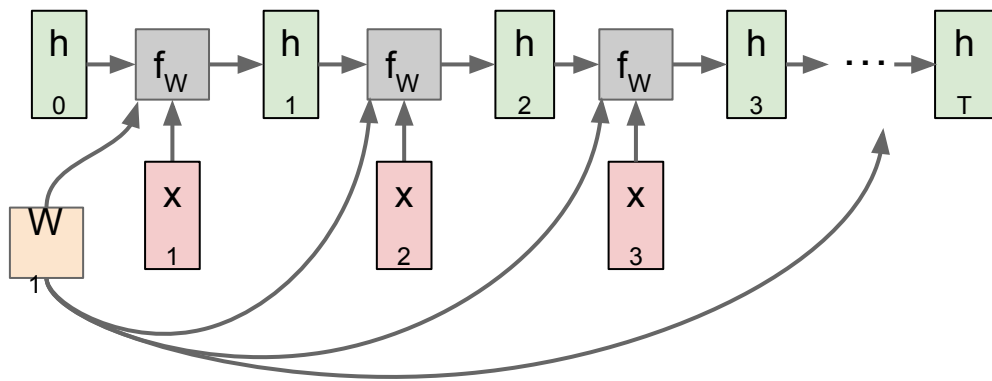


# RNN: Computational Graph: One to Many



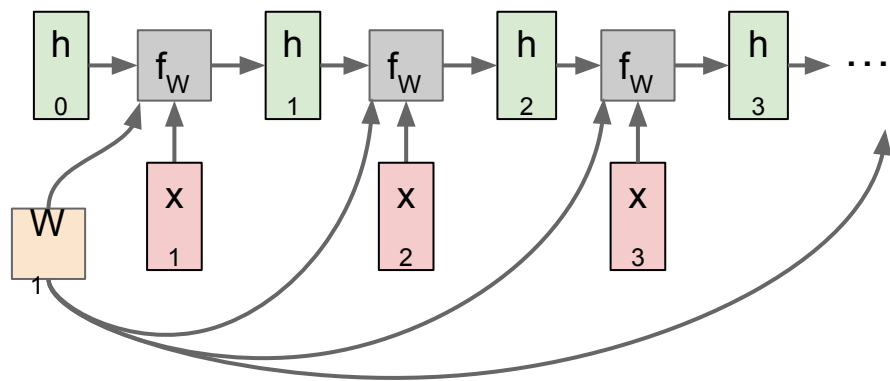
# Sequence to Sequence: Many-to-one + one-to-many

**Many to one:** Encode input sequence in a single vector

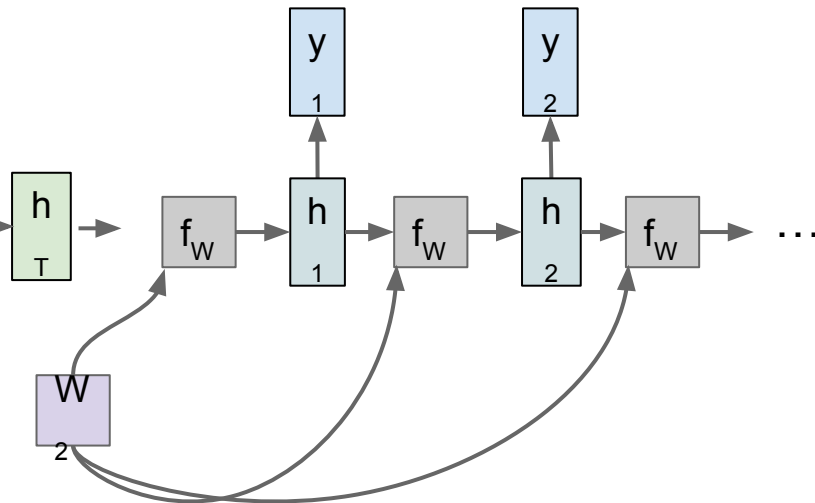


# Sequence to Sequence: Many-to-one + one-to-many

**Many to one:** Encode input sequence in a single vector



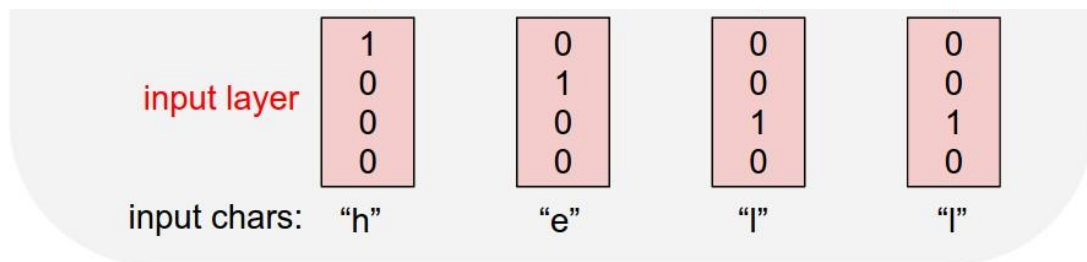
**One to many:** Produce output sequence from single input vector



# Example: Character-level Language Model

Vocabulary:  
[h,e,l,o]

Example training  
sequence:  
“hello”



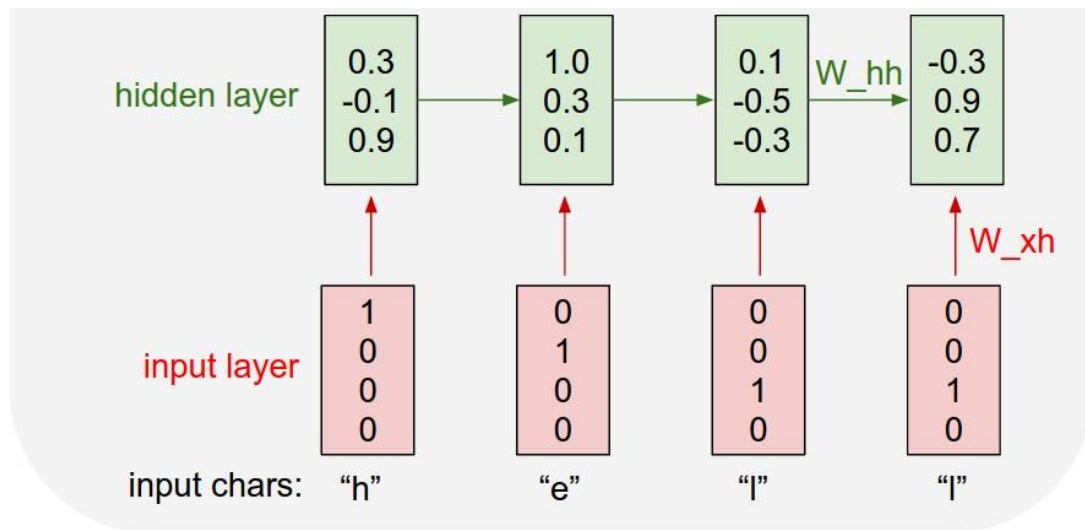


# Example: Character-level Language Model

Vocabulary:  
[h,e,l,o]

Example training  
sequence:  
“hello”

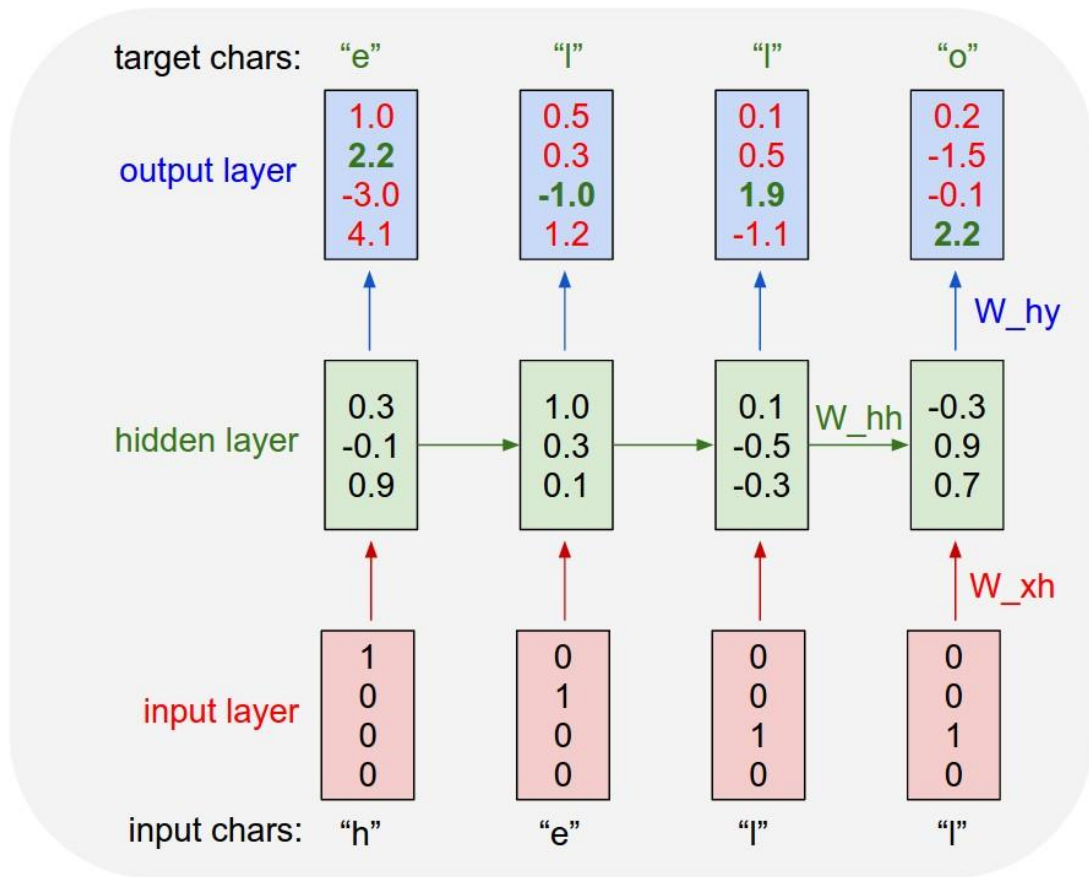
$$h_t = \tanh(W_{hh}h_{t-1} + W_{xh}x_t)$$



# Example: Character-level Language Model

Vocabulary:  
[h,e,l,o]

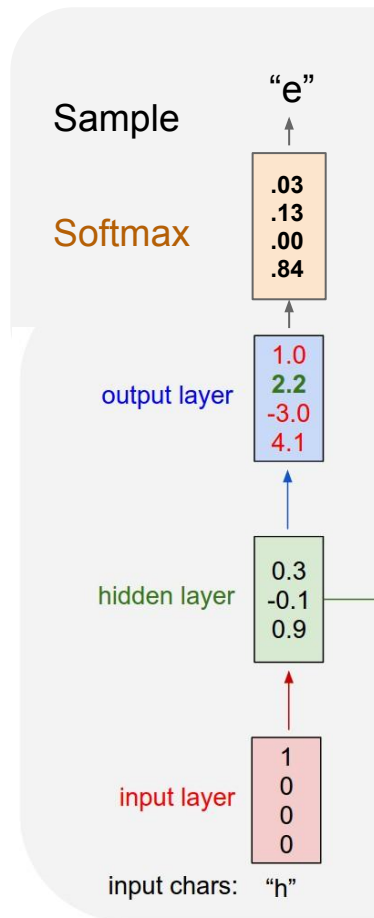
Example training  
sequence:  
“hello”



# Example: Character-level Language Model Sampling

Vocabulary:  
[h,e,l,o]

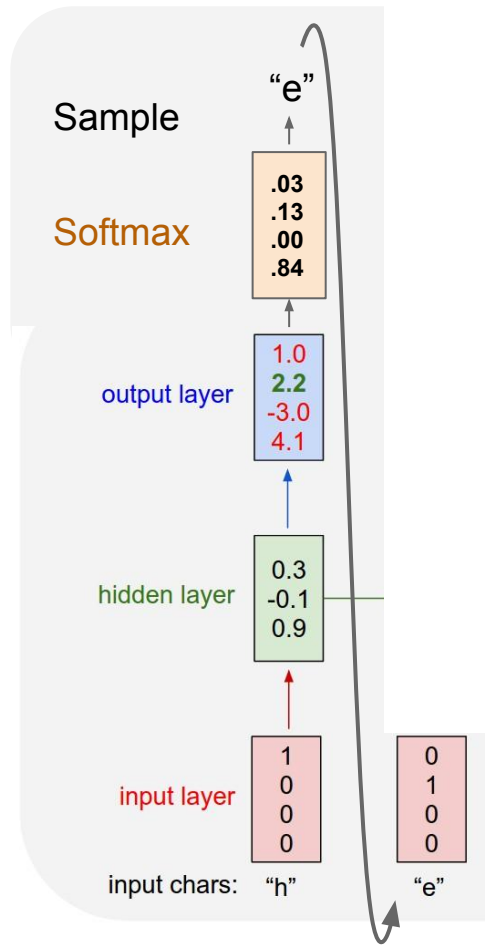
At test-time sample  
characters one at a time,  
feed back to model



# Example: Character-level Language Model Sampling

Vocabulary:  
[h,e,l,o]

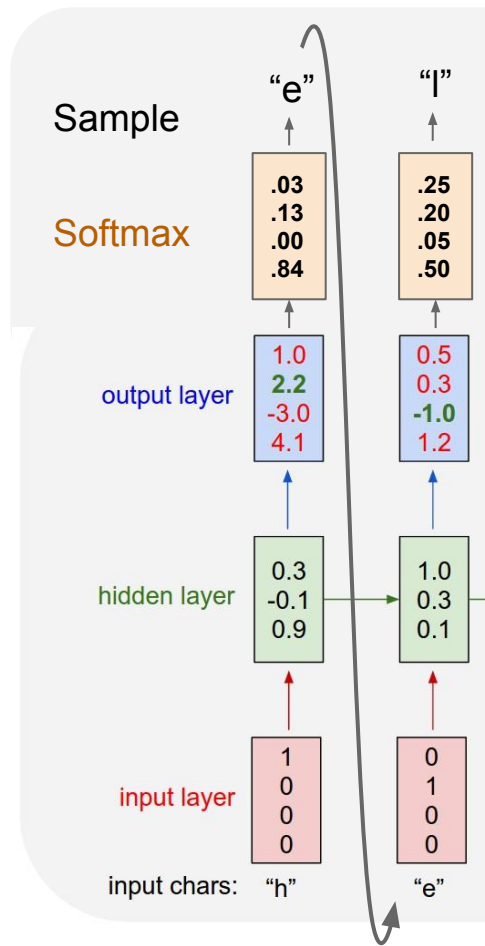
At test-time sample  
characters one at a time,  
feed back to model



# Example: Character-level Language Model Sampling

Vocabulary:  
[h,e,l,o]

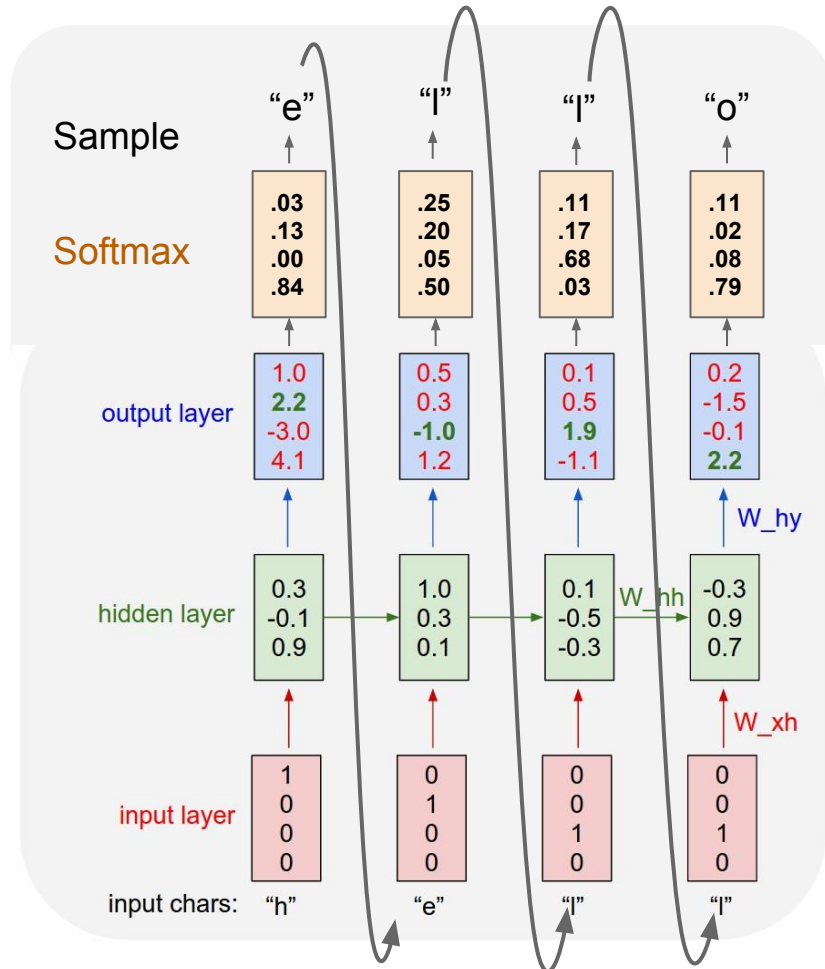
At test-time sample  
characters one at a time,  
feed back to model



# Example: Character-level Language Model Sampling

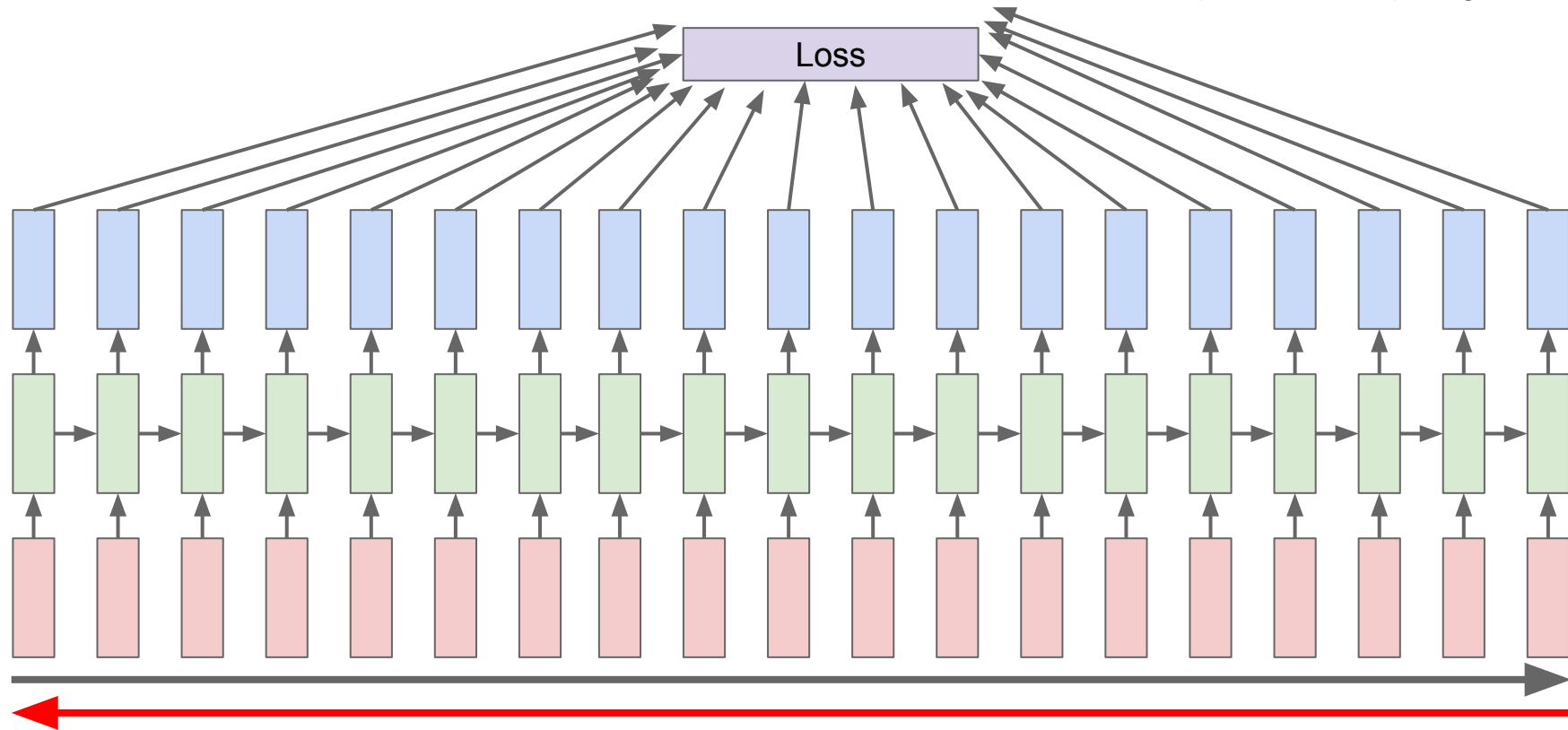
Vocabulary:  
[h,e,l,o]

At test-time sample  
characters one at a time,  
feed back to model

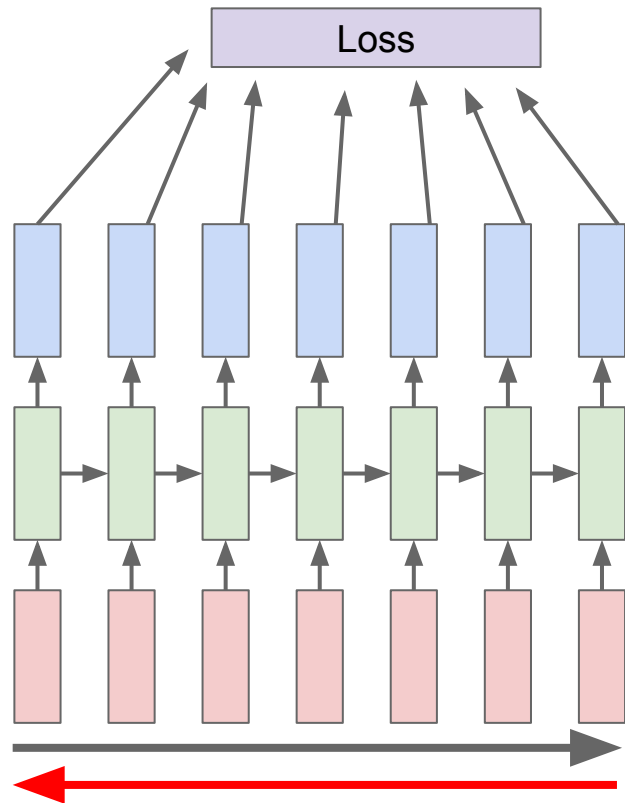


# Backpropagation through time

Forward through entire sequence to compute loss, then backward through entire sequence to compute gradient



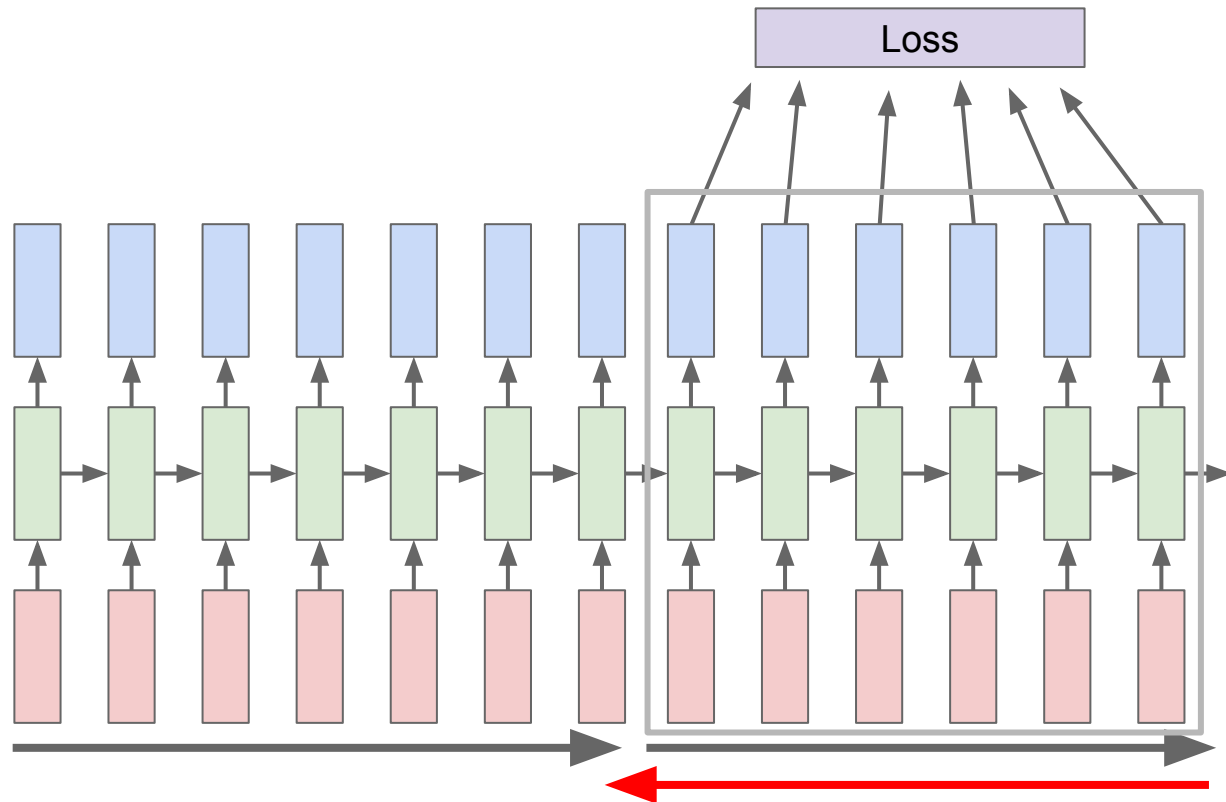
# Truncated Backpropagation through time



Run forward and backward through chunks of the sequence instead of whole sequence

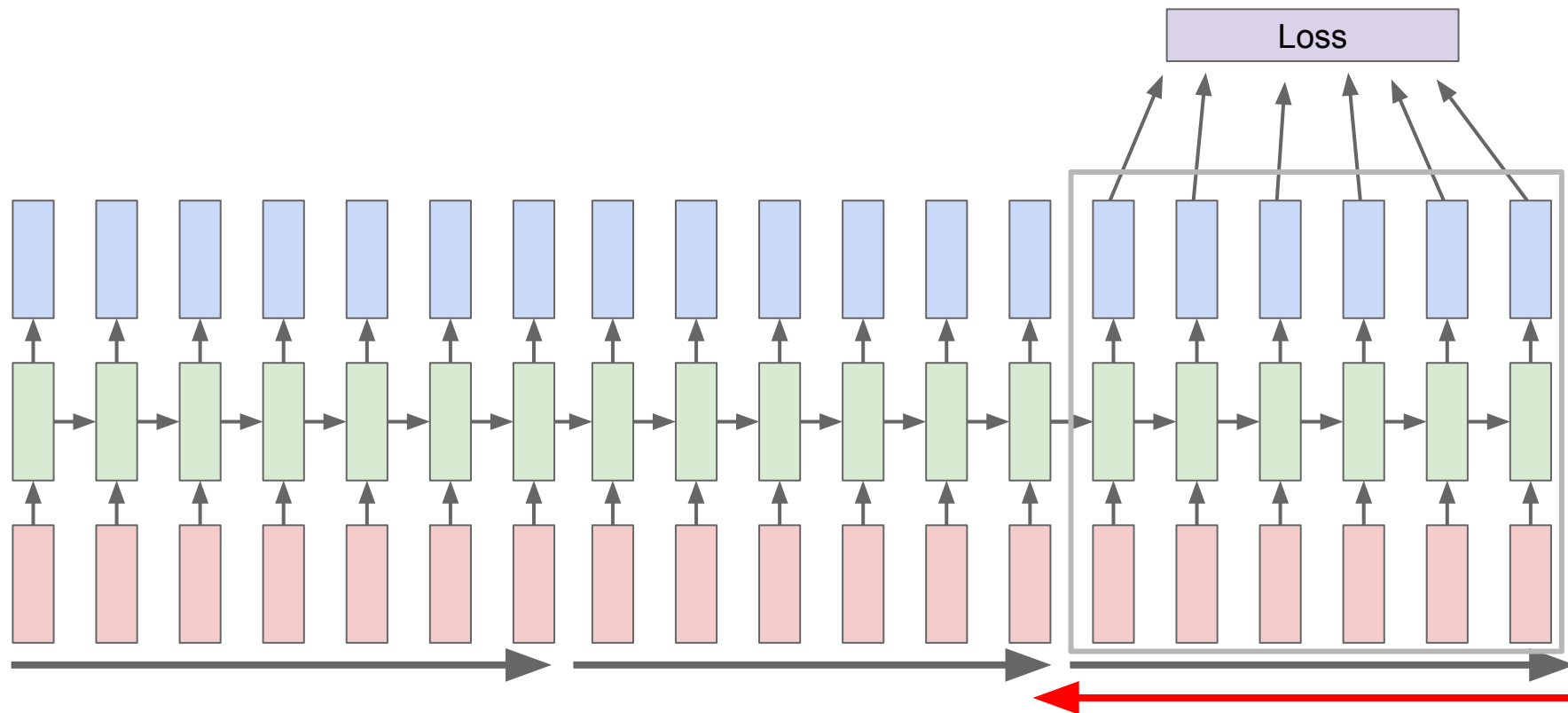


# Truncated Backpropagation through time



Carry hidden states forward in time forever, but only backpropagate for some smaller number of steps

# Truncated Backpropagation through time



# min-char-rnn.py gist: 112 lines of Python

```
1  """
2  Minimal character-level Vanilla RNN model. Written by Andrej Karpathy (@karpathy)
3  BSD License
4  """
5  import numpy as np
6
7  # data I/O
8  data = open('input.txt', 'r').read() # should be simple plain text file
9  chars = list(set(data))
10 data_size, vocab_size = len(data), len(chars)
11 print 'data has %d characters, %d unique.' % (data_size, vocab_size)
12 char_to_ix = { ch:i for i,ch in enumerate(chars) }
13 ix_to_char = { i:ch for i,ch in enumerate(chars) }
14
15 # hyperparameters
16 hidden_size = 100 # size of hidden layer of neurons
17 seq_length = 25 # number of steps to unroll the RNN for
18 learning_rate = 1e-1
19
20 # model parameters
21 wxh = np.random.randn(hidden_size, vocab_size)*0.01 # input to hidden
22 whh = np.random.randn(hidden_size, hidden_size)*0.01 # hidden to hidden
23 why = np.random.randn(vocab_size, hidden_size)*0.01 # hidden to output
24 bh = np.zeros((hidden_size, 1)) # hidden bias
25 by = np.zeros((vocab_size, 1)) # output bias
26
27 def lossFun(inputs, targets, hprev):
28     """
29     inputs, targets are both list of integers.
30     hprev is Nx1 array of initial hidden state
31     returns the loss, gradients on model parameters, and last hidden state
32     """
33     xs, hs, ys, ps = {}, {}, {}, {}
34     hs[-1] = np.copy(hprev)
35     loss = 0
36     # forward pass
37     for t in xrange(len(inputs)):
38         xs[t] = np.zeros((vocab_size,1)) # encode in 1-of-k representation
39         xs[t][inputs[t]] = 1
40         hs[t] = np.tanh(np.dot(wxh, xs[t]) + np.dot(whh, hs[t-1]) + bh) # hidden state
41         ys[t] = np.dot(why, hs[t]) + by # unnormalized log probabilities for next chars
42         ps[t] = np.exp(ys[t]) / np.sum(np.exp(ys[t])) # probabilities for next chars
43         loss += -np.log(ps[t][targets[t],0]) # softmax (cross-entropy) loss
44     # backward pass: compute gradients going backwards
45     dwxh, dwhh, dwhy = np.zeros_like(wxh), np.zeros_like(whh), np.zeros_like(why)
46     dbh, dby = np.zeros_like(bh), np.zeros_like(by)
47     dhnext = np.zeros_like(hs[0])
48     for t in reversed(xrange(len(inputs))):
49         dy = np.copy(ps[t])
50         dy[targets[t]] -= 1 # backprop into y
51         dwhy += np.dot(dy, hs[t].T)
52         dby += dy
53         dh = np.dot(why.T, dy) + dhnext # backprop into h
54         dhrdw = (1 - hs[t]**2) * hs[t] * dh # backprop through tanh nonlinearity
55         dhrdw += dhrdw
56         dwxh += np.dot(dhrdw, xs[t].T)
57         dwhh += np.dot(dhrdw, hs[t-1].T)
58         dhnext = np.dot(whh.T, dhrdw)
59     for dparam in [dwxh, dwhh, dwhy, dbh, dby]:
60         np.clip(dparam, -5, 5, out=dparam) # clip to mitigate exploding gradients
61     return loss, dwxh, dwhh, dwhy, dbh, dby, hs[len(inputs)-1]
62
63 def sample(h, seed_ix, n):
64     """
65     sample a sequence of integers from the model
66     h is memory state, seed_ix is seed letter for first time step
67     """
68     x = np.zeros((vocab_size, 1))
69     x[seed_ix] = 1
70     ixes = []
71     for t in xrange(n):
72         h = np.tanh(np.dot(wxh, x) + np.dot(whh, h) + bh)
73         y = np.dot(why, h) + by
74         p = np.exp(y) / np.sum(np.exp(y))
75         ix = np.random.choice(range(vocab_size), p=p.ravel())
76         x = np.zeros((vocab_size, 1))
77         x[ix] = 1
78         ixes.append(ix)
79     return ixes
80
81 n, p = 0, 0
82 mwxh, mwhh, mwhy = np.zeros_like(wxh), np.zeros_like(whh), np.zeros_like(why)
83 mbh, mby = np.zeros_like(bh), np.zeros_like(by) # memory variables for Adagrad
84 smooth_loss = -np.log(1.0/vocab_size)*seq_length # loss at iteration 0
85 while True:
86     # prepare inputs (we're sweeping from left to right in steps seq_length long)
87     if p+seq_length+1 >= len(data) or n == 0:
88         hprev = np.zeros((hidden_size,1)) # reset RNN memory
89         p = 0 # go from start of data
90     inputs = [char_to_ix[ch] for ch in data[p:p+seq_length]]
91     targets = [char_to_ix[ch] for ch in data[p+1:p+seq_length+1]]
92
93     # sample from the model now and then
94     if n % 100 == 0:
95         sample_ix = sample(hprev, inputs[0], 200)
96         txt = ''.join(ix_to_char[ix] for ix in sample_ix)
97         print '----%s\n----' % (txt, )
98
99     # forward seq_length characters through the net and fetch gradient
100    loss, dwxh, dwhh, dwhy, dbh, dby, hprev = lossFun(inputs, targets, hprev)
101    smooth_loss = smooth_loss * 0.999 + loss * 0.001
102    if n % 100 == 0: print 'iter %d, loss: %f' % (n, smooth_loss) # print progress
103
104    # perform parameter update with Adagrad
105    for param, dparam, mem in zip([dwxh, dwhh, dwhy, dbh, dby],
106                                  [mwxh, mwhh, mwhy, mbh, mby]):
107        mem += dparam * dparam
108        param += -learning_rate * dparam / np.sqrt(mem + 1e-8) # adagrad update
109
110    p += seq_length # move data pointer
111    n += 1 # iteration counter
```

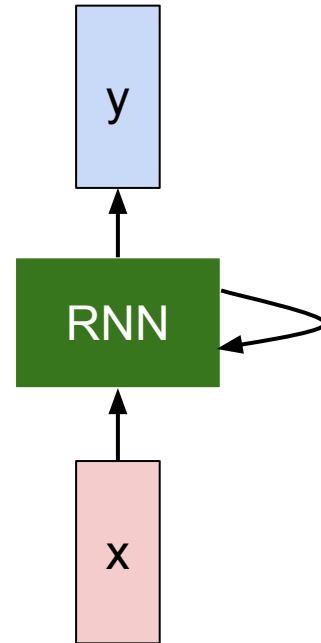
(<https://gist.github.com/karpathy/d4dee566867f8291f086>)

# THE SONNETS

by William Shakespeare

From fairest creatures we desire increase,  
That thereby beauty's rose might never die,  
But as the ripper should by time decease,  
His tender heir might bear his memory:  
But thou, contracted to thine own bright eyes,  
Feed'st thy light's flame with self-substantial fuel,  
Making a famine where abundance lies,  
Thyself thy foe, to thy sweet self too cruel:  
Thou that art now the world's fresh ornament,  
And only herald to the gaudy spring,  
Within thine own bud buriest thy content,  
And tender churl mak'st waste in niggarding:  
Pity the world, or else this glutton be,  
To eat the world's due, by the grave and thee.

When forty winters shall besiege thy brow,  
And dig deep trenches in thy beauty's field,  
Thy youth's proud livery so gazed on now,  
Will be a tatter'd weed of small worth held:  
Then being asked, where all thy beauty lies,  
Where all the treasure of thy lusty days;  
To say, within thine own deep sunken eyes,  
Were an all-eating shame, and thriftless praise.  
How much more praise deserv'd thy beauty's use,  
If thou couldst answer 'This fair child of mine  
Shall sum my count, and make my old excuse,'  
Proving his beauty by succession thine!  
This were to be new made when thou art old,  
And see thy blood warm when thou feel'st it cold.



at first:

tyntd-iafhatawiaoihrdemot lytdws e ,tfti, astai f ogoh eoase rrranbyne 'nhthnee e  
plia tklrqd t o idoe ns,smtt h ne etie h,hregtrs niglike,aoaenns lng

↓  
train more

"Tmont thithey" fomesscerliund  
Keushey. Thom here  
sheulke, anmerenith ol sivh I lalterthend Bleipile shuw y fil on aseterlome  
coaniogennc Phe lism thond hon at. MeiDimorotion in ther thize."

↓  
train more

Aftair fall unsuch that the hall for Prince Velzonski's that me of  
her hearly, and behs to so arwage fiving were to it beloge, pavu say falling misfort  
how, and Gogition is so overelical and ofter.

↓  
train more

"Why do what that day," replied Natasha, and wishing to himself the fact the  
princess, Princess Mary was easier, fed in had oftened him.  
Pierre aking his soul came to the packs and drove up his father-in-law women.

PANDARUS:

Alas, I think he shall be come approached and the day  
When little strain would be attain'd into being never fed,  
And who is but a chain and subjects of his death,  
I should not sleep.

Second Senator:

They are away this miseries, produced upon my soul,  
Breaking and strongly should be buried, when I perish  
The earth and thoughts of many states.

DUKE VINCENTIO:

Well, your wit is in the care of side and that.

Second Lord:

They would be ruled after this chamber, and  
my fair nudes begun out of the fact, to be conveyed,  
Whose noble souls I'll have the heart of the wars.

Clown:

Come, sir, I will make did behold your worship.

VIOLA:

I'll drink it.

VIOLA:

Why, Salisbury must find his flesh and thought  
That which I am not apt, not a man and in fire,  
To show the reining of the raven and the wars  
To grace my hand reproach within, and not a fair are hand,  
That Caesar and my goodly father's world;  
When I was heaven of presence and our fleets,  
We spare with hours, but cut thy council I am great,  
Murdered and by thy master's ready there  
My power to give thee but so much as hell:  
Some service in the noble bondman here,  
Would show him to her wine.

KING LEAR:

O, if you were a feeble sight, the courtesy of your law,  
Your sight and several breath, will wear the gods  
With his heads, and my hands are wonder'd at the deeds,  
So drop upon your lordship's head, and your opinion  
Shall be against your honour.

# Image Captioning

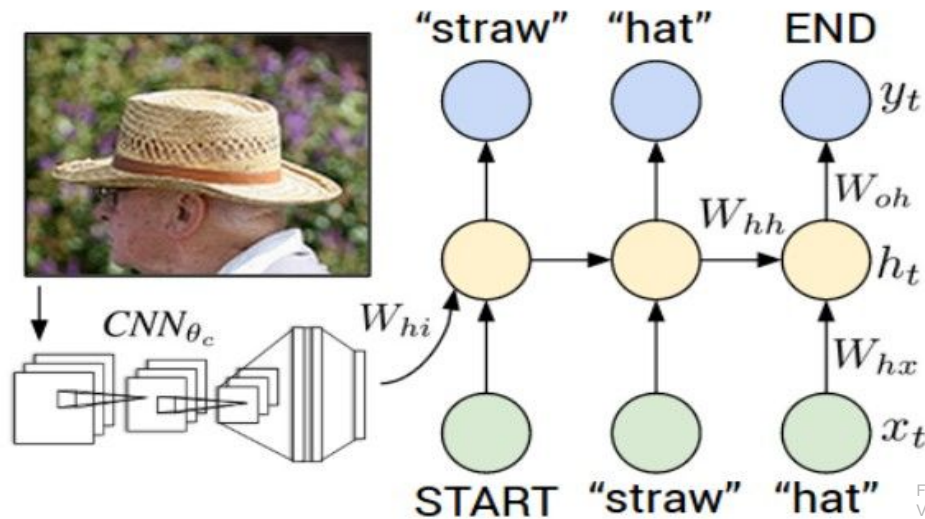


Figure from Karpathy et al, "Deep Visual-Semantic Alignments for Generating Image Descriptions", CVPR 2015; figure copyright IEEE, 2015. Reproduced for educational purposes.

Explain Images with Multimodal Recurrent Neural Networks, Mao et al.

Deep Visual-Semantic Alignments for Generating Image Descriptions, Karpathy and Fei-Fei

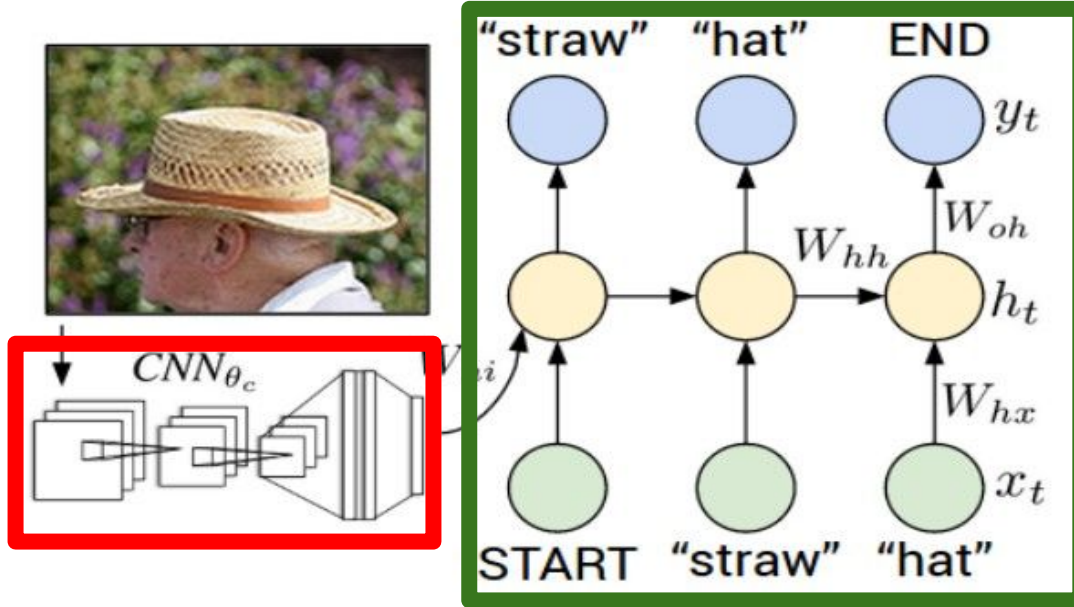
Show and Tell: A Neural Image Caption Generator, Vinyals et al.

Long-term Recurrent Convolutional Networks for Visual Recognition and Description, Donahue et al.

Learning a Recurrent Visual Representation for Image Caption Generation, Chen and Zitnick



# Recurrent Neural Network



## Convolutional Neural Network





test image

[This image is CC0 public domain](#)

image

conv-64

conv-64

maxpool

conv-128

conv-128

maxpool

conv-256

conv-256

maxpool

conv-512

conv-512

maxpool

conv-512

conv-512

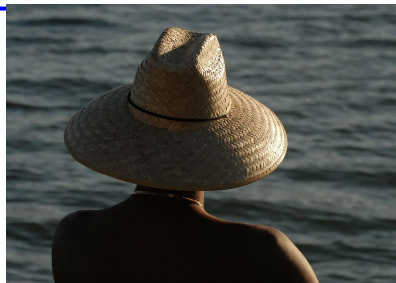
maxpool

FC-4096

FC-4096

FC-1000

softmax



test image

image

conv-64

conv-64

maxpool

conv-128

conv-128

maxpool

conv-256

conv-256

maxpool

conv-512

conv-512

maxpool

conv-512

conv-512

maxpool

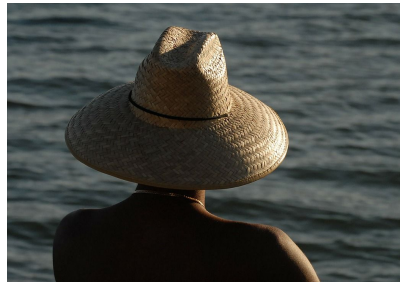
FC-4096

FC-4096

FC-1000

softmax

test image



image

conv-64

conv-64

maxpool

conv-128

conv-128

maxpool

conv-256

conv-256

maxpool

conv-512

conv-512

maxpool

conv-512

conv-512

maxpool

FC-4096

FC-4096



test image

x0  
<STA  
RT>

<START>

image

test image



conv-64

conv-64

maxpool

conv-128

conv-128

maxpool

conv-256

conv-256

maxpool

conv-512

conv-512

maxpool

conv-512

conv-512

maxpool

FC-4096

FC-4096

V

y0

h0

x0

<STA

RT>

<START>

Wih

before:

$$h = \tanh(W_{xh} * x + W_{hh} * h)$$

now:

$$h = \tanh(W_{xh} * x + W_{hh} * h + W_{ih} * v)$$

image

conv-64

conv-64

maxpool

conv-128

conv-128

maxpool

conv-256

conv-256

maxpool

conv-512

conv-512

maxpool

conv-512

conv-512

maxpool

FC-4096

FC-4096



test image

y0

h0

x0  
<STA  
RT>

straw

<START>

sample!

image

conv-64

conv-64

maxpool

conv-128

conv-128

maxpool

conv-256

conv-256

maxpool

conv-512

conv-512

maxpool

conv-512

conv-512

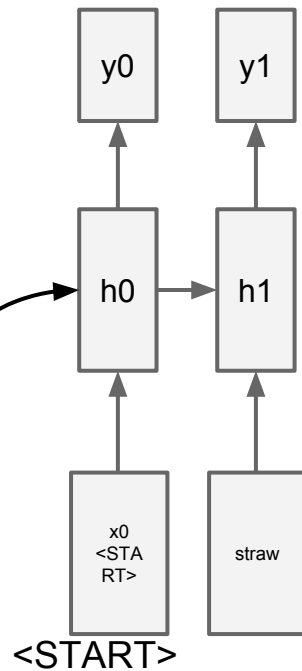
maxpool

FC-4096

FC-4096



test image



image

conv-64

conv-64

maxpool

conv-128

conv-128

maxpool

conv-256

conv-256

maxpool

conv-512

conv-512

maxpool

conv-512

conv-512

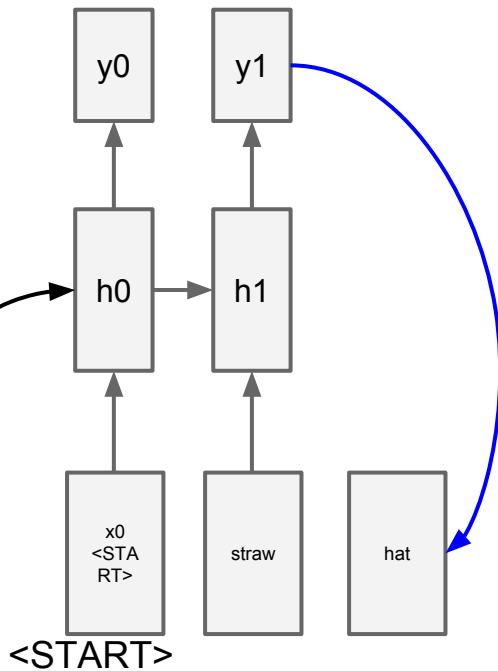
maxpool

FC-4096

FC-4096



test image



sample!



image

conv-64

conv-64

maxpool

conv-128

conv-128

maxpool

conv-256

conv-256

maxpool

conv-512

conv-512

maxpool

conv-512

conv-512

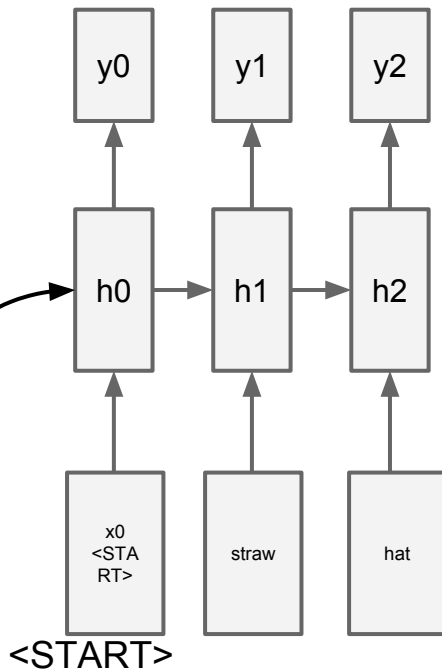
maxpool

FC-4096

FC-4096



test image



image

conv-64

conv-64

maxpool

conv-128

conv-128

maxpool

conv-256

conv-256

maxpool

conv-512

conv-512

maxpool

conv-512

conv-512

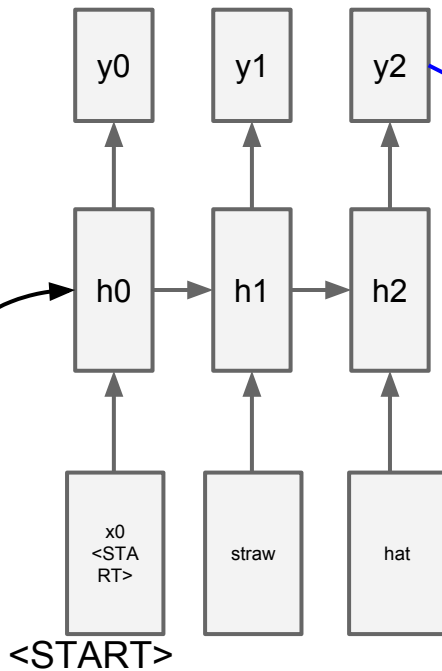
maxpool

FC-4096

FC-4096



test image



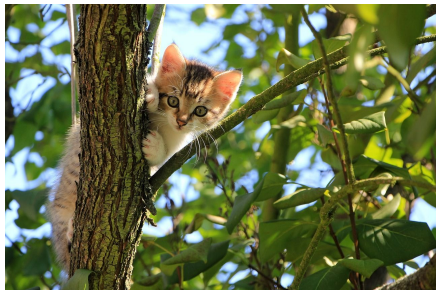
sample  
<END> token  
=> finish.

# Image Captioning: Example Results

Captions generated using [neuraltalk2](#)  
All images are [CC0 Public domain](#):  
cat suitcase, cat tree, dog, bear,  
surfers, tennis, giraffe, motorcycle



*A cat sitting on a suitcase on the floor*



*A cat is sitting on a tree branch*



*A dog is running in the grass with a frisbee*



*A white teddy bear sitting in the grass*



*Two people walking on the beach with surfboards*



*A tennis player in action on the court*



*Two giraffes standing in a grassy field*



*A man riding a dirt bike on a dirt track*

# Image Captioning: Failure Cases

Captions generated using neuraltalk2  
All images are [CC0 Public domain](#): fur  
coat, handstand, spider web, baseball



*A woman is holding a cat in her hand*



*A person holding a computer mouse on a desk*



*A woman standing on a beach holding a surfboard*



*A bird is perched on a tree branch*

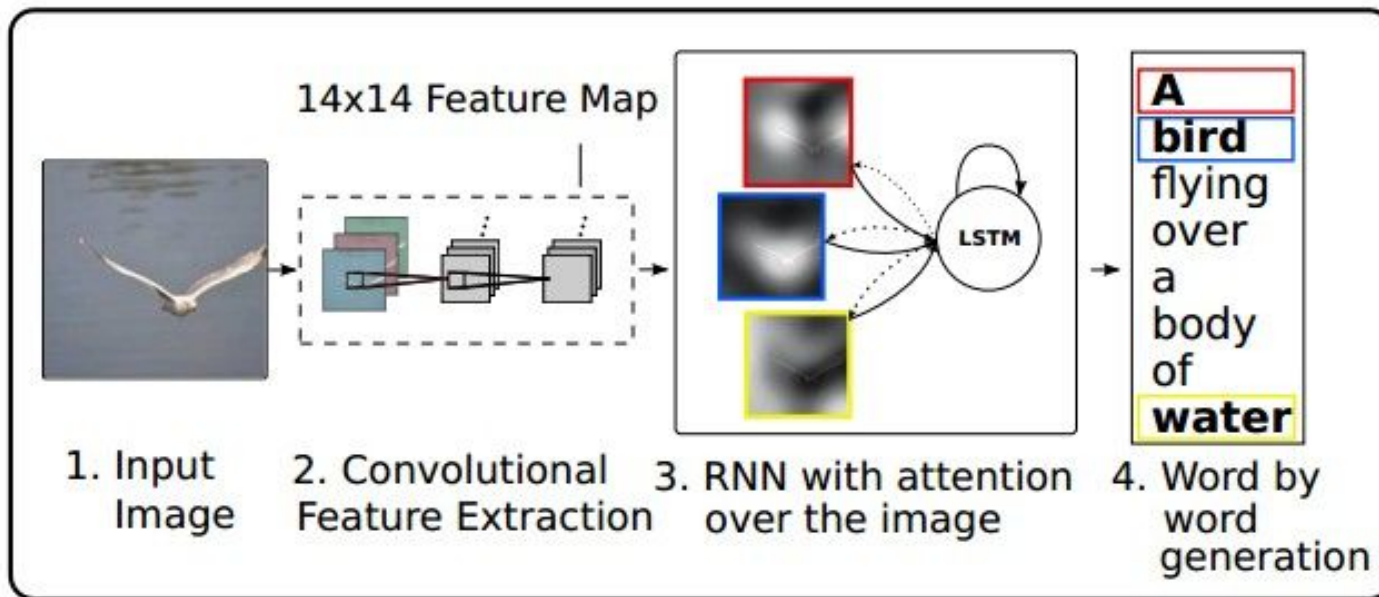


*A man in a baseball uniform throwing a ball*



# Image Captioning with Attention

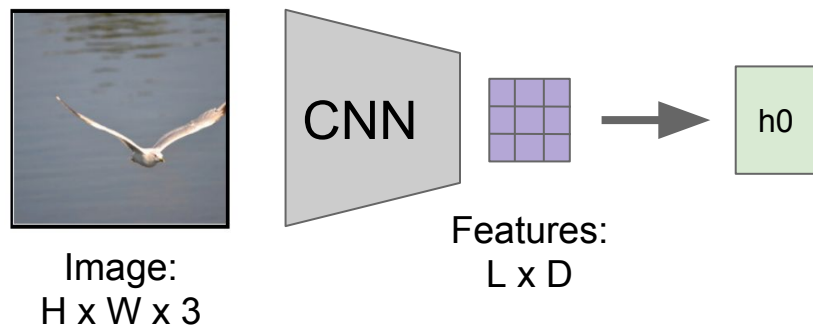
RNN focuses its attention at a different spatial location when generating each word



Xu et al, "Show, Attend, and Tell: Neural Image Caption Generation with Visual Attention", ICML 2015

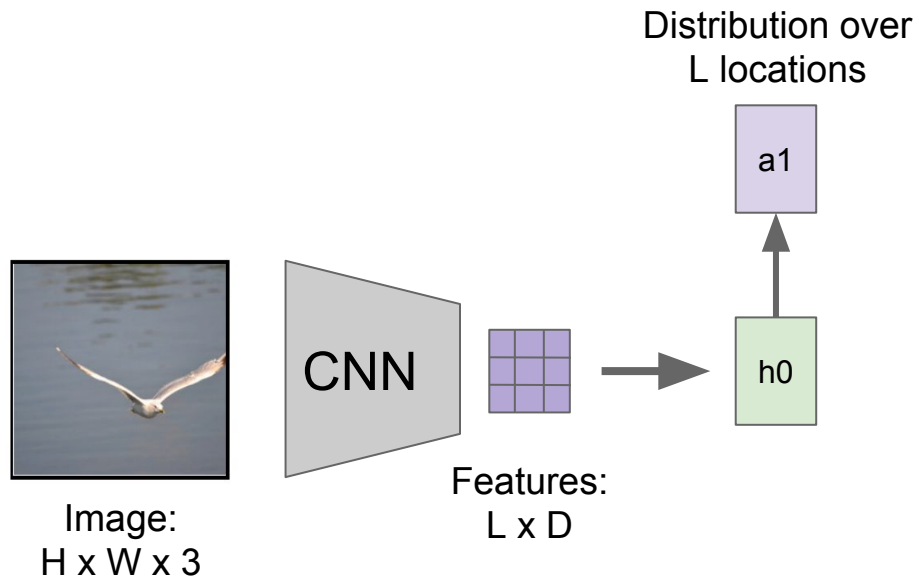
Figure copyright Kelvin Xu, Jimmy Lei Ba, Jamie Kiros, Kyunghyun Cho, Aaron Courville, Ruslan Salakhutdinov, Richard S. Zemel, and Yoshua Bengio, 2015. Reproduced with permission.

# Image Captioning with Attention



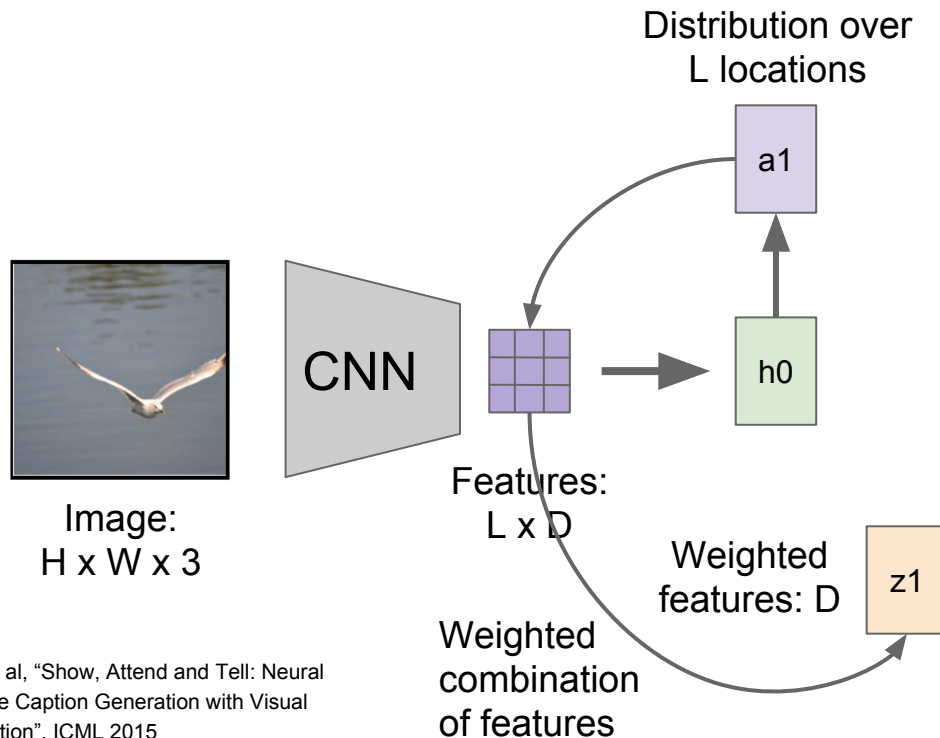
Xu et al, "Show, Attend and Tell: Neural Image Caption Generation with Visual Attention", ICML 2015

# Image Captioning with Attention



Xu et al, "Show, Attend and Tell: Neural Image Caption Generation with Visual Attention", ICML 2015

# Image Captioning with Attention

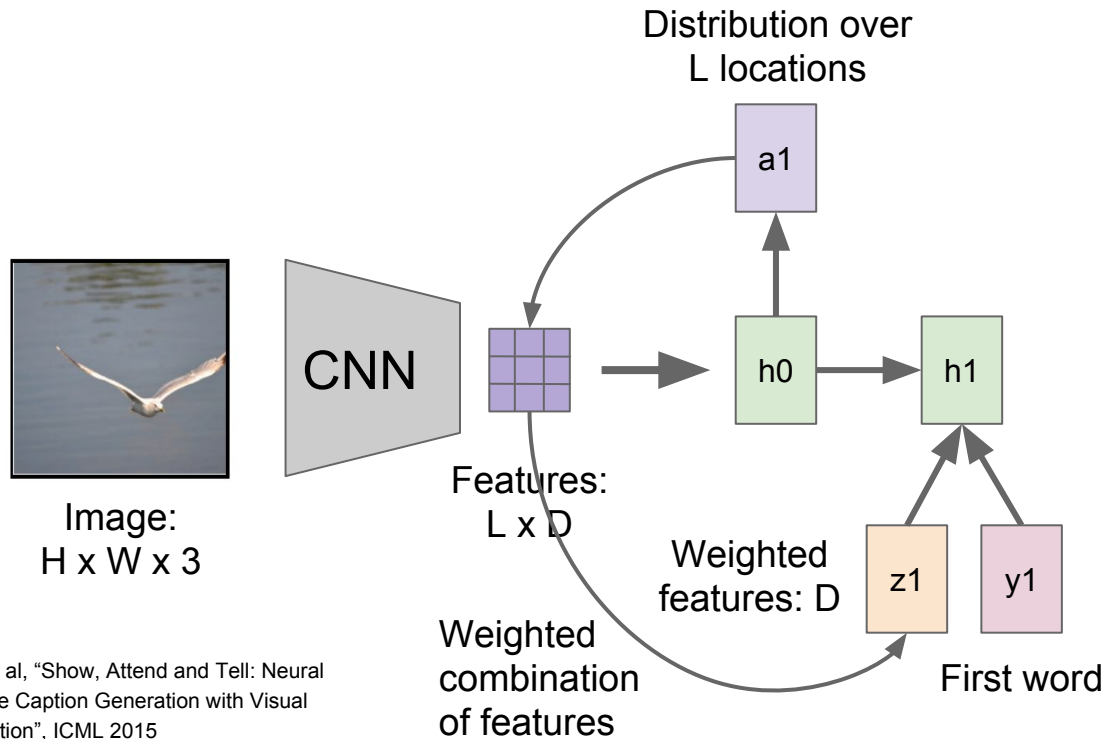


$$z = \sum_{i=1}^L p_i v_i$$

Xu et al, "Show, Attend and Tell: Neural Image Caption Generation with Visual Attention", ICML 2015

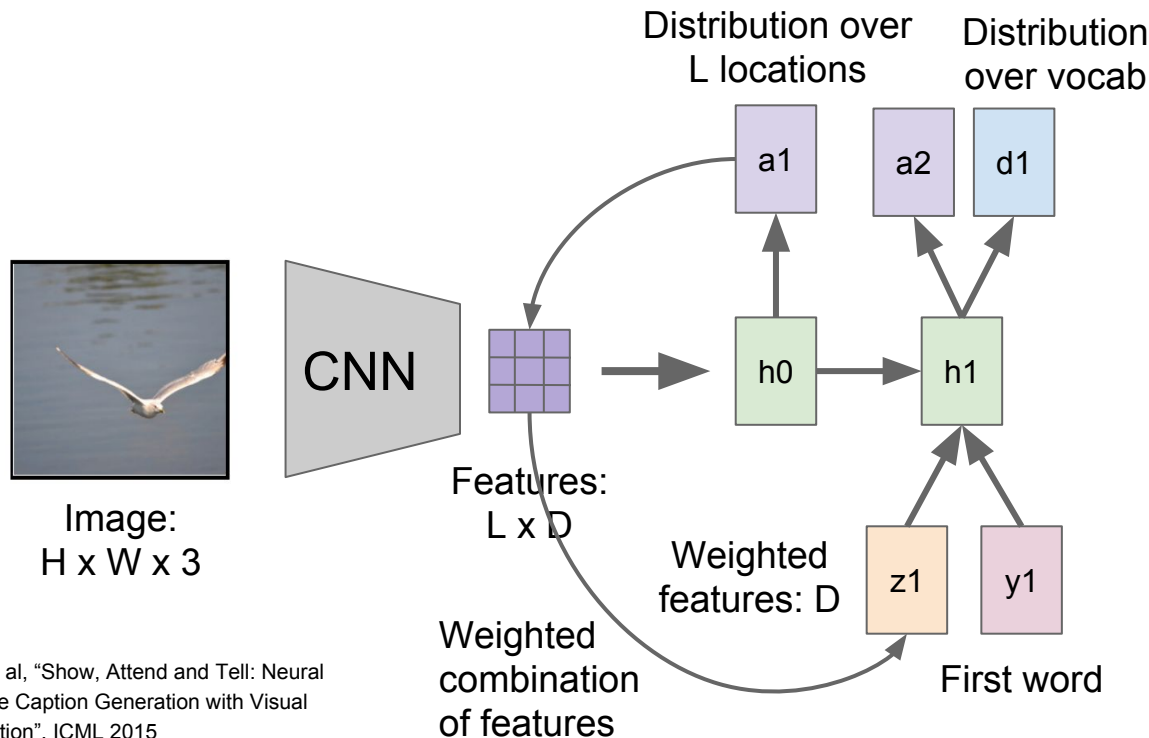


# Image Captioning with Attention



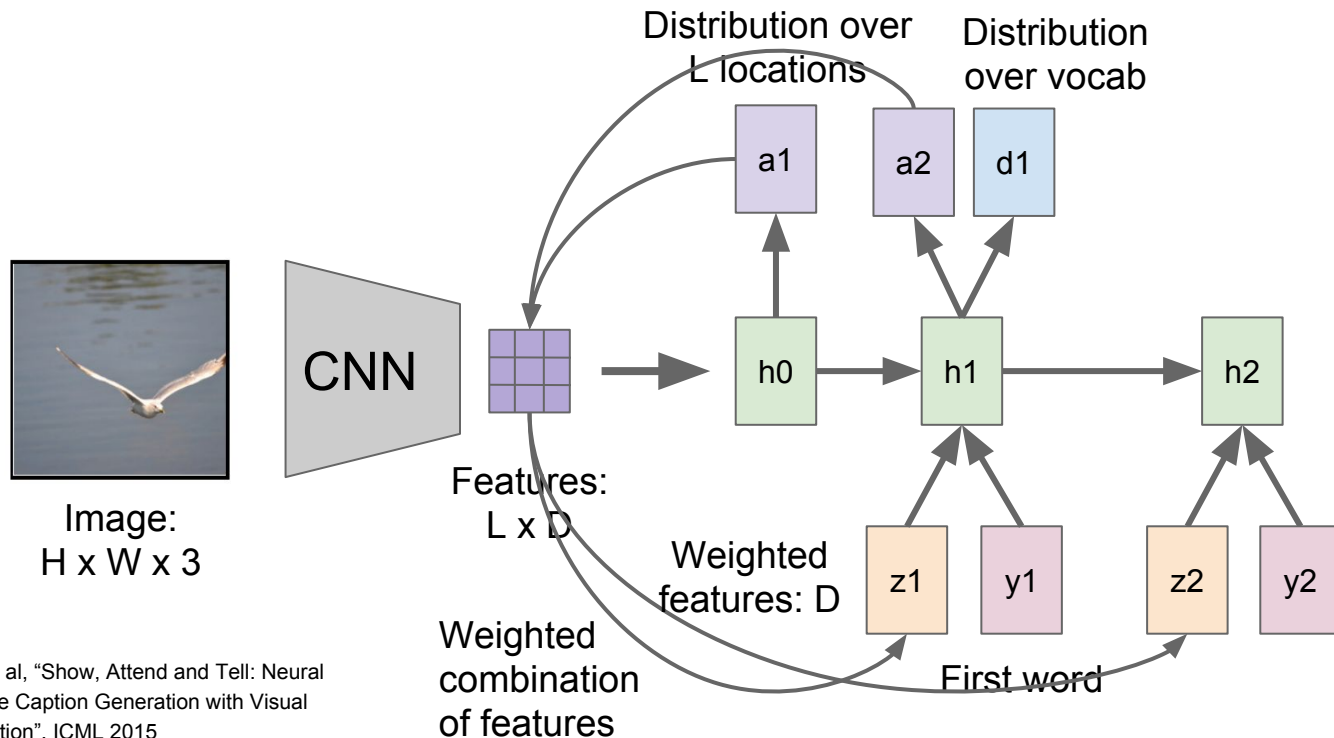
Xu et al, "Show, Attend and Tell: Neural Image Caption Generation with Visual Attention", ICML 2015

# Image Captioning with Attention



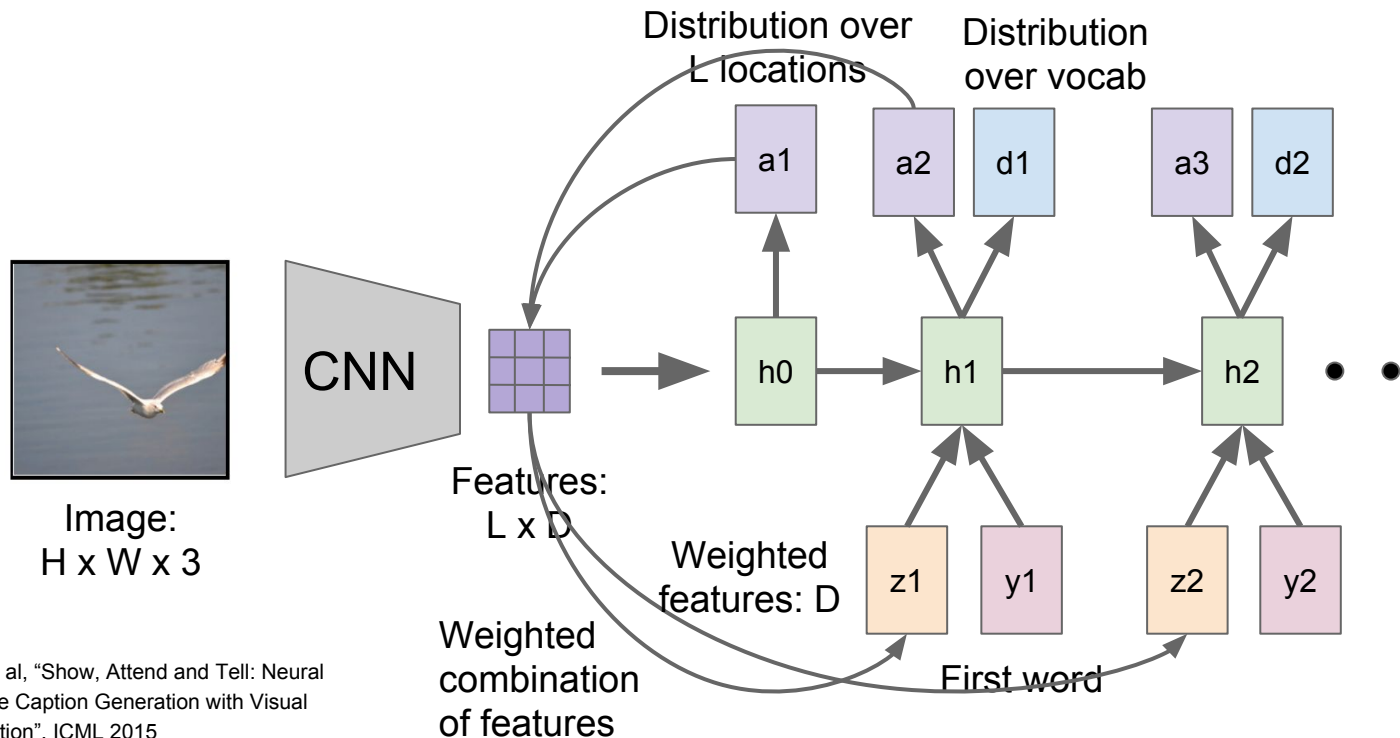
Xu et al, "Show, Attend and Tell: Neural Image Caption Generation with Visual Attention", ICML 2015

# Image Captioning with Attention

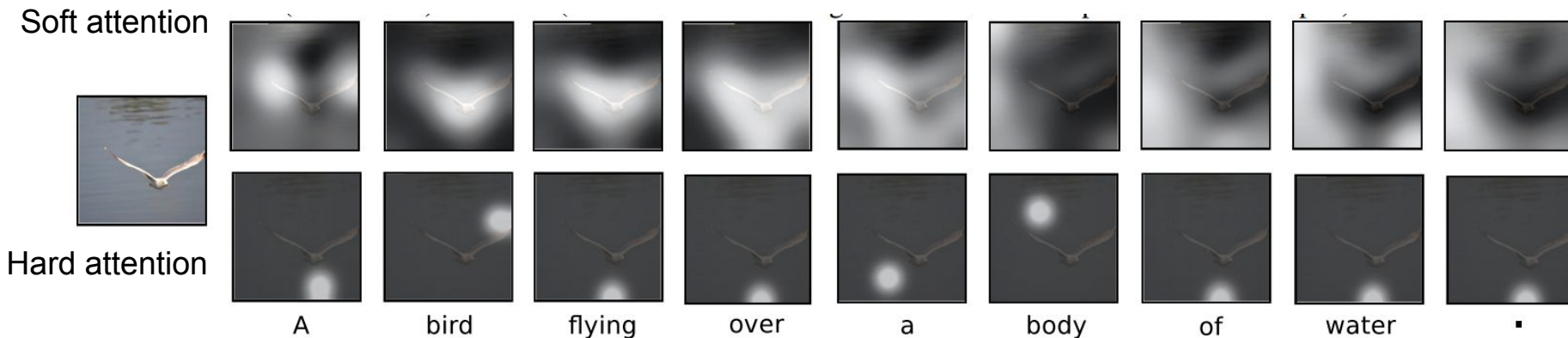


Xu et al, "Show, Attend and Tell: Neural Image Caption Generation with Visual Attention", ICML 2015

# Image Captioning with Attention



# Image Captioning with Attention



Xu et al, "Show, Attend, and Tell: Neural Image Caption Generation with Visual Attention", ICML 2015

Figure copyright Kelvin Xu, Jimmy Lei Ba, Jamie Kiros, Kyunghyun Cho, Aaron Courville, Ruslan Salakhutdinov, Richard S. Zemel, and Yoshua Bengio, 2015. Reproduced with permission.

# Image Captioning with Attention



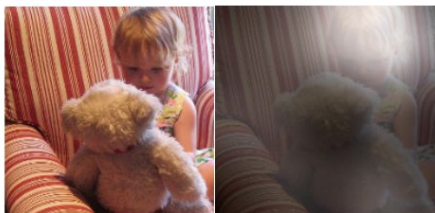
A woman is throwing a frisbee in a park.



A dog is standing on a hardwood floor.



A stop sign is on a road with a mountain in the background.



A little girl sitting on a bed with a teddy bear.



A group of people sitting on a boat in the water.



A giraffe standing in a forest with trees in the background.

Xu et al, "Show, Attend, and Tell: Neural Image Caption Generation with Visual Attention", ICML 2015

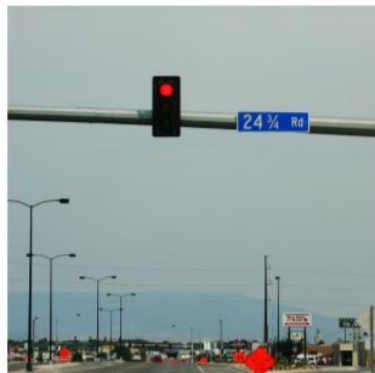
Figure copyright Kelvin Xu, Jimmy Lei Ba, Jamie Kiros, Kyunghyun Cho, Aaron Courville, Ruslan Salakhutdinov, Richard S. Zemel, and Yoshua Bengio, 2015. Reproduced with permission.

# Visual Question Answering



**Q: What endangered animal is featured on the truck?**

- A: A bald eagle.
- A: A sparrow.
- A: A humming bird.
- A: A raven.



**Q: Where will the driver go if turning right?**

- A: Onto 24  $\frac{3}{4}$  Rd.
- A: Onto 25  $\frac{3}{4}$  Rd.
- A: Onto 23  $\frac{3}{4}$  Rd.
- A: Onto Main Street.



**Q: When was the picture taken?**

- A: During a wedding.
- A: During a bar mitzvah.
- A: During a funeral.
- A: During a Sunday church service

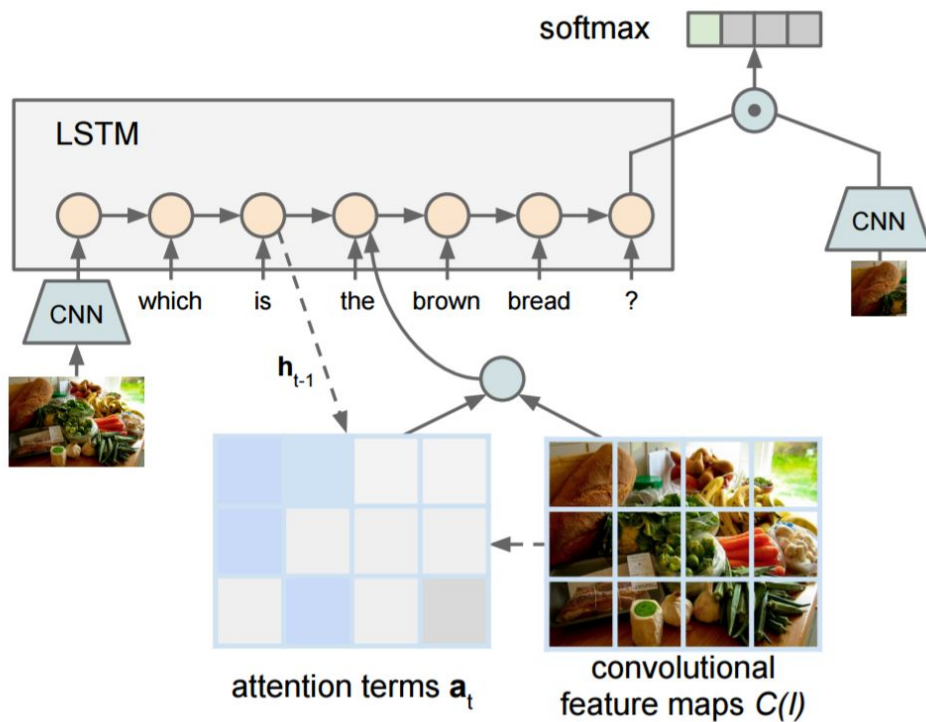


**Q: Who is under the umbrella?**

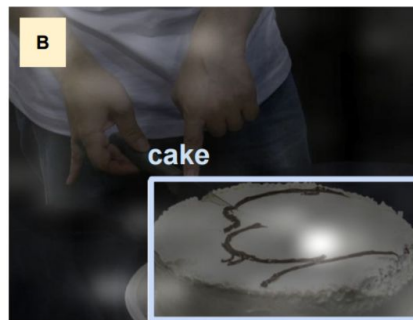
- A: Two women.
- A: A child.
- A: An old man.
- A: A husband and a wife.

Agrawal et al, "VQA: Visual Question Answering", ICCV 2015  
Zhu et al, "Visual 7W: Grounded Question Answering in Images", CVPR 2016  
Figure from Zhu et al, copyright IEEE 2016. Reproduced for educational purposes.

# Visual Question Answering: RNNs with Attention



What kind of animal is in the photo?  
A **cat**.



Why is the person holding a knife?  
To cut the **cake** with.

Zhu et al, "Visual 7W: Grounded Question Answering in Images", CVPR 2016  
Figures from Zhu et al, copyright IEEE 2016. Reproduced for educational purposes.



# Multilayer RNNs

$$h_t^l = \tanh W^l \begin{pmatrix} h_t^{l-1} \\ h_{t-1}^l \end{pmatrix}$$

$$h \in \mathbb{R}^n, \quad W^l [n \times 2n]$$

LSTM:

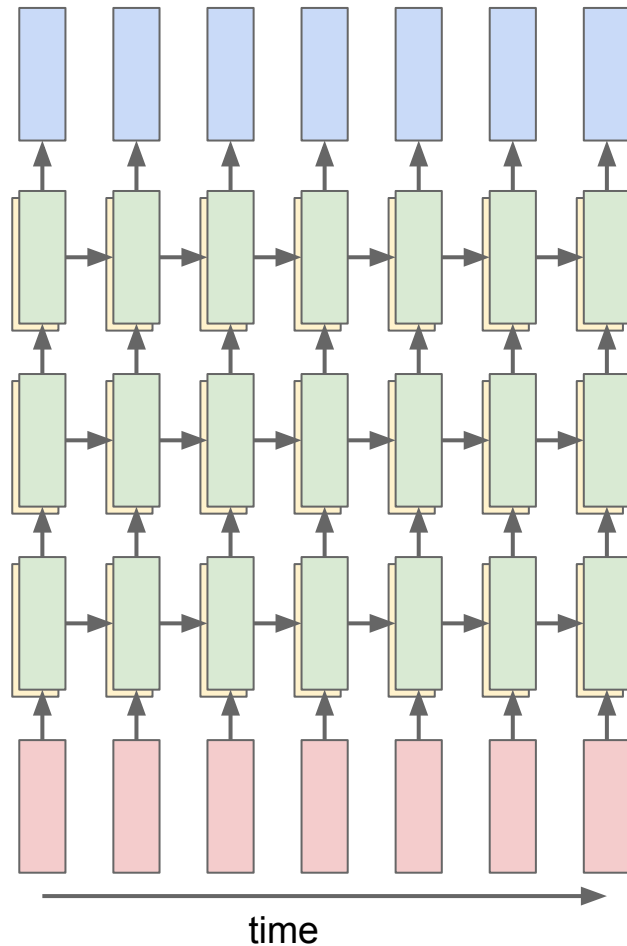
$$W^l [4n \times 2n]$$

$$\begin{pmatrix} i \\ f \\ o \\ g \end{pmatrix} = \begin{pmatrix} \text{sigm} \\ \text{sigm} \\ \text{sigm} \\ \text{tanh} \end{pmatrix} W^l \begin{pmatrix} h_t^{l-1} \\ h_{t-1}^l \end{pmatrix}$$

$$c_t^l = f \odot c_{t-1}^l + i \odot g$$

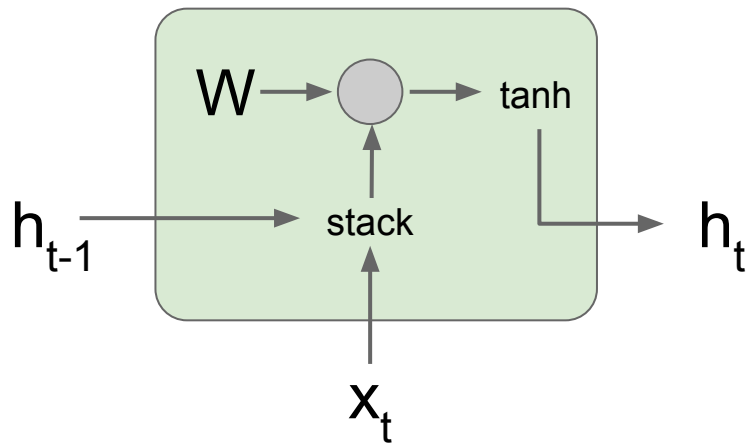
$$h_t^l = o \odot \tanh(c_t^l)$$

depth



# Vanilla RNN Gradient Flow

Bengio et al, "Learning long-term dependencies with gradient descent is difficult", IEEE Transactions on Neural Networks, 1994  
Pascanu et al, "On the difficulty of training recurrent neural networks", ICML 2013

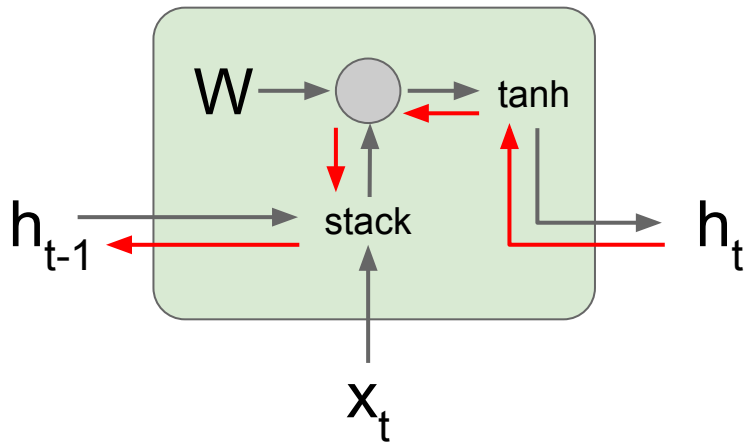


$$\begin{aligned} h_t &= \tanh(W_{hh}h_{t-1} + W_{hx}x_t) \\ &= \tanh\left((W_{hh} \quad W_{hx}) \begin{pmatrix} h_{t-1} \\ x_t \end{pmatrix}\right) \\ &= \tanh\left(W \begin{pmatrix} h_{t-1} \\ x_t \end{pmatrix}\right) \end{aligned}$$

# Vanilla RNN Gradient Flow

Bengio et al, "Learning long-term dependencies with gradient descent is difficult", IEEE Transactions on Neural Networks, 1994  
Pascanu et al, "On the difficulty of training recurrent neural networks", ICML 2013

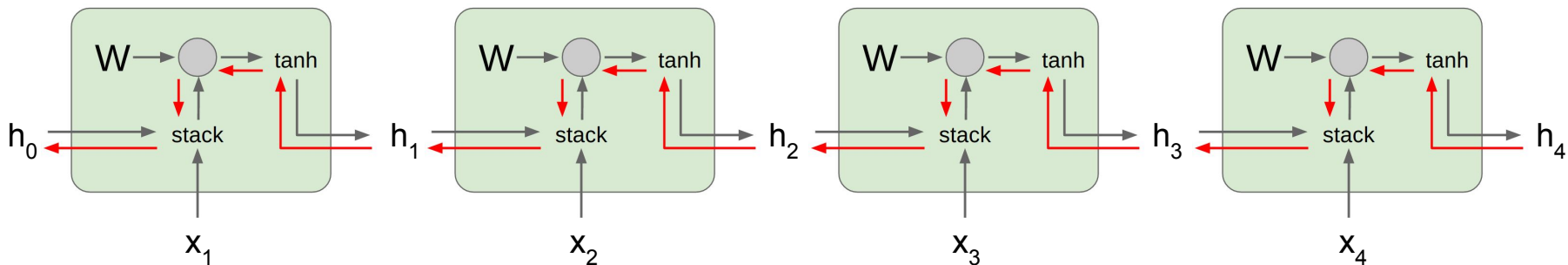
Backpropagation from  $h_t$   
to  $h_{t-1}$  multiplies by  $W$   
(actually  $W_{hh}^T$ )



$$\begin{aligned} h_t &= \tanh(W_{hh}h_{t-1} + W_{hx}x_t) \\ &= \tanh\left((W_{hh} \quad W_{hx}) \begin{pmatrix} h_{t-1} \\ x_t \end{pmatrix}\right) \\ &= \tanh\left(W \begin{pmatrix} h_{t-1} \\ x_t \end{pmatrix}\right) \end{aligned}$$

# Vanilla RNN Gradient Flow

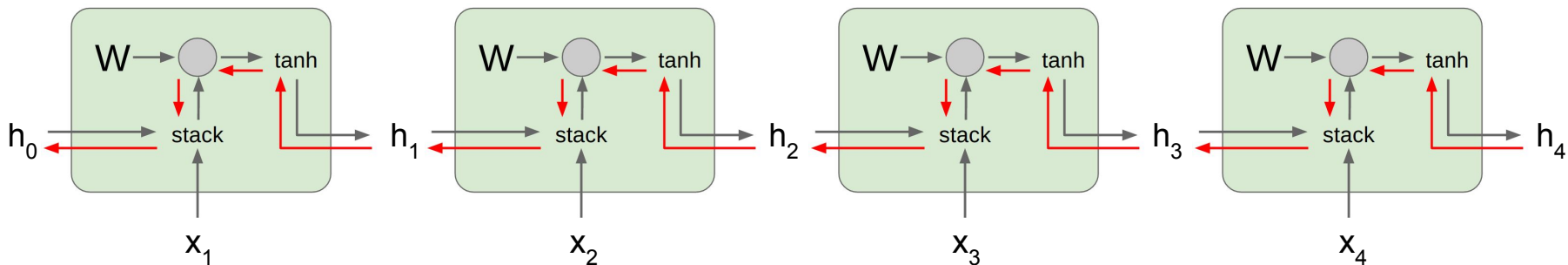
Bengio et al, "Learning long-term dependencies with gradient descent is difficult", IEEE Transactions on Neural Networks, 1994  
Pascanu et al, "On the difficulty of training recurrent neural networks", ICML 2013



Computing gradient  
of  $h_0$  involves many  
factors of  $W$   
(and repeated  $\tanh$ )

# Vanilla RNN Gradient Flow

Bengio et al, "Learning long-term dependencies with gradient descent is difficult", IEEE Transactions on Neural Networks, 1994  
Pascanu et al, "On the difficulty of training recurrent neural networks", ICML 2013



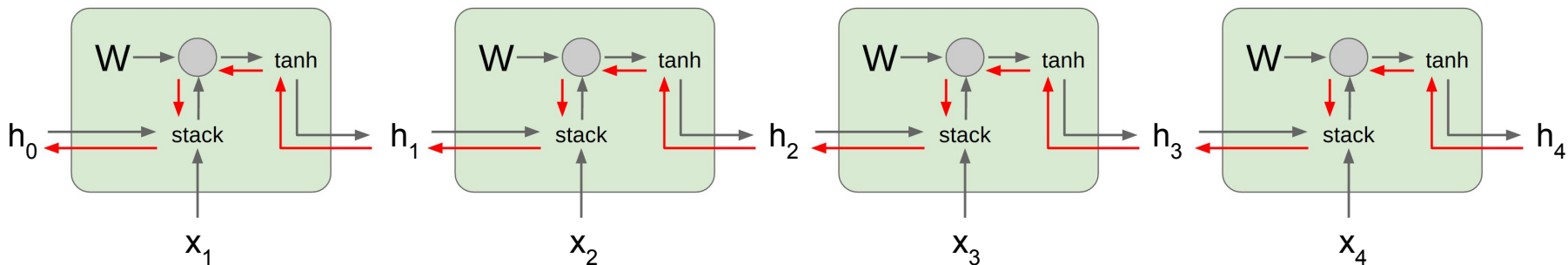
Computing gradient  
of  $h_0$  involves many  
factors of  $W$   
(and repeated  $\tanh$ )

Largest singular value  $> 1$ :  
**Exploding gradients**

Largest singular value  $< 1$ :  
**Vanishing gradients**

# Vanilla RNN Gradient Flow

Bengio et al, "Learning long-term dependencies with gradient descent is difficult", IEEE Transactions on Neural Networks, 1994  
Pascanu et al, "On the difficulty of training recurrent neural networks", ICML 2013



Computing gradient of  $h_0$  involves many factors of  $W$  (and repeated tanh)

Largest singular value  $> 1$ :  
**Exploding gradients**

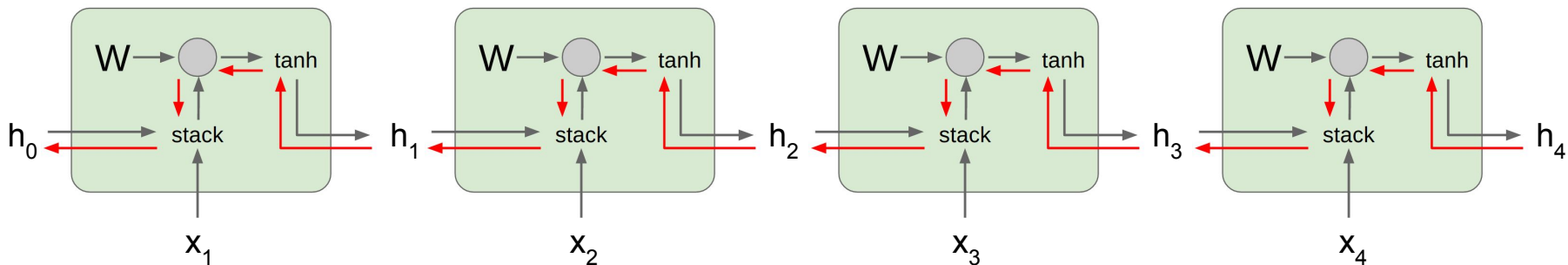
Largest singular value  $< 1$ :  
**Vanishing gradients**

**Gradient clipping:** Scale gradient if its norm is too big

```
grad_norm = np.sum(grad * grad)
if grad_norm > threshold:
    grad *= (threshold / grad_norm)
```

# Vanilla RNN Gradient Flow

Bengio et al, "Learning long-term dependencies with gradient descent is difficult", IEEE Transactions on Neural Networks, 1994  
Pascanu et al, "On the difficulty of training recurrent neural networks", ICML 2013



Computing gradient of  $h_0$  involves many factors of  $W$  (and repeated  $\tanh$ )

Largest singular value  $> 1$ :  
**Exploding gradients**

Largest singular value  $< 1$ :  
**Vanishing gradients**

→ Change RNN architecture

# Long Short Term Memory (LSTM)

## Vanilla RNN

$$h_t = \tanh \left( W \begin{pmatrix} h_{t-1} \\ x_t \end{pmatrix} \right)$$

## LSTM

$$\begin{pmatrix} i \\ f \\ o \\ g \end{pmatrix} = \begin{pmatrix} \sigma \\ \sigma \\ \sigma \\ \tanh \end{pmatrix} W \begin{pmatrix} h_{t-1} \\ x_t \end{pmatrix}$$
$$c_t = f \odot c_{t-1} + i \odot g$$
$$h_t = o \odot \tanh(c_t)$$

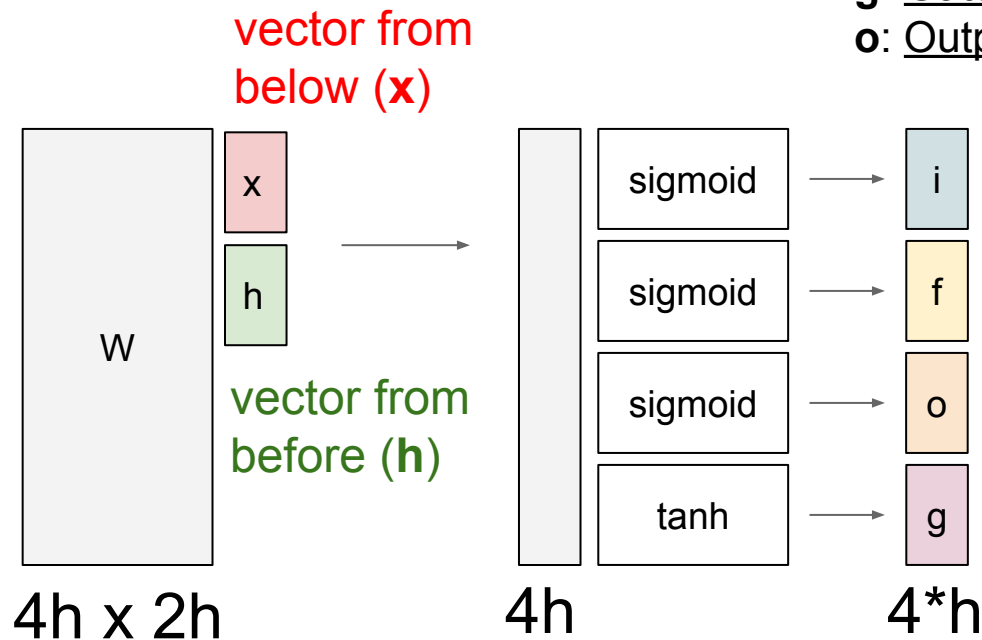
Hochreiter and Schmidhuber, "Long Short Term Memory", Neural Computation  
1997



# Long Short Term Memory (LSTM)

[Hochreiter et al., 1997]

- f: Forget gate, Whether to erase cell
- i: Input gate, whether to write to cell
- g: Gate gate (?), How much to write to cell
- o: Output gate, How much to reveal cell



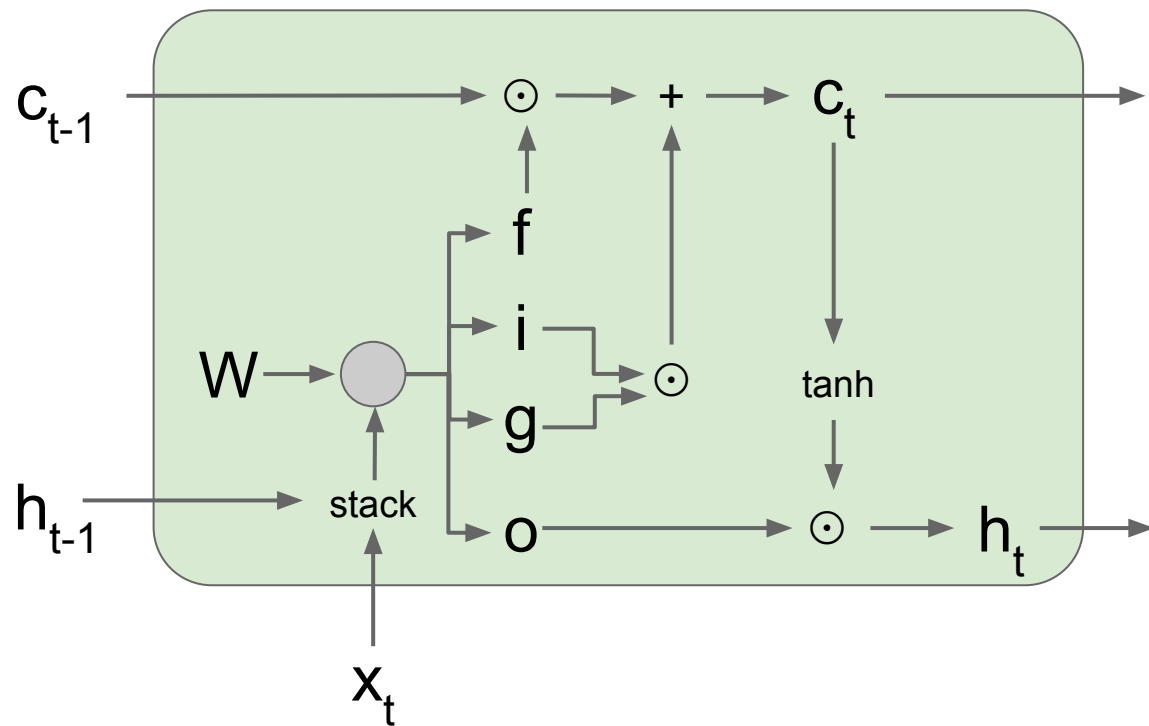
$$\begin{pmatrix} i \\ f \\ o \\ g \end{pmatrix} = \begin{pmatrix} \sigma \\ \sigma \\ \sigma \\ \tanh \end{pmatrix} W \begin{pmatrix} h_{t-1} \\ x_t \end{pmatrix}$$

$$c_t = f \odot c_{t-1} + i \odot g$$

$$h_t = o \odot \tanh(c_t)$$

# Long Short Term Memory (LSTM)

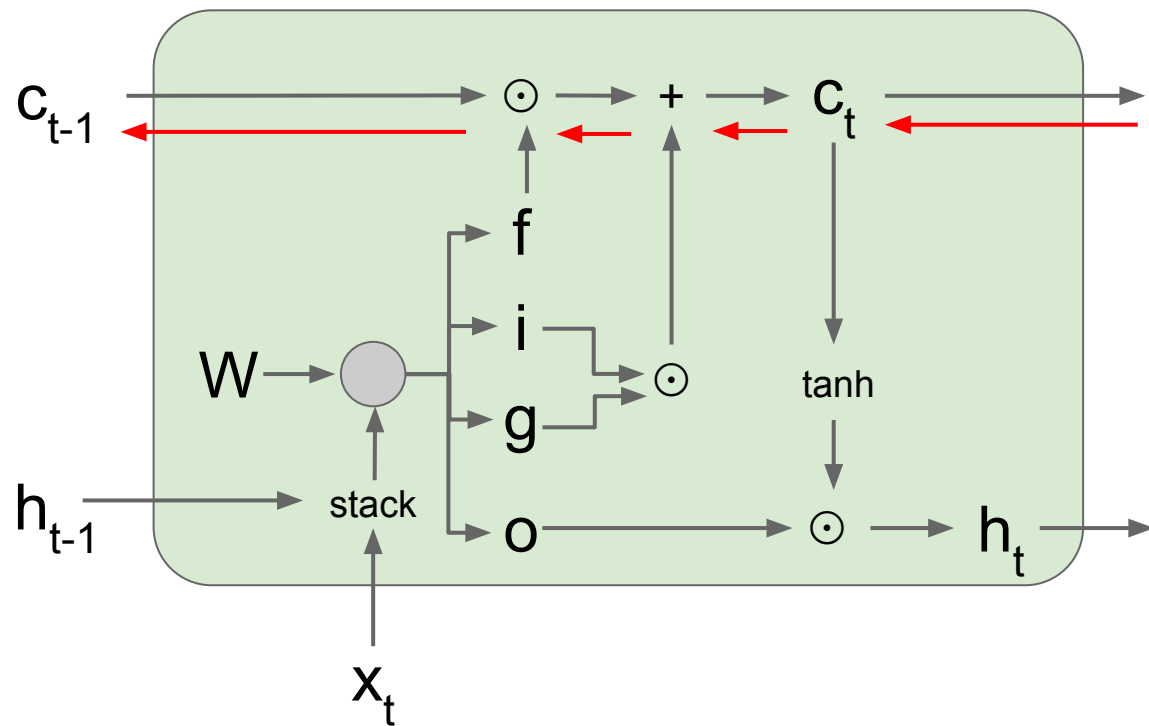
[Hochreiter et al., 1997]



$$\begin{pmatrix} i \\ f \\ o \\ g \end{pmatrix} = \begin{pmatrix} \sigma \\ \sigma \\ \sigma \\ \tanh \end{pmatrix} W \begin{pmatrix} h_{t-1} \\ x_t \end{pmatrix}$$
$$c_t = f \odot c_{t-1} + i \odot g$$
$$h_t = o \odot \tanh(c_t)$$

# Long Short Term Memory (LSTM): Gradient Flow

[Hochreiter et al., 1997]



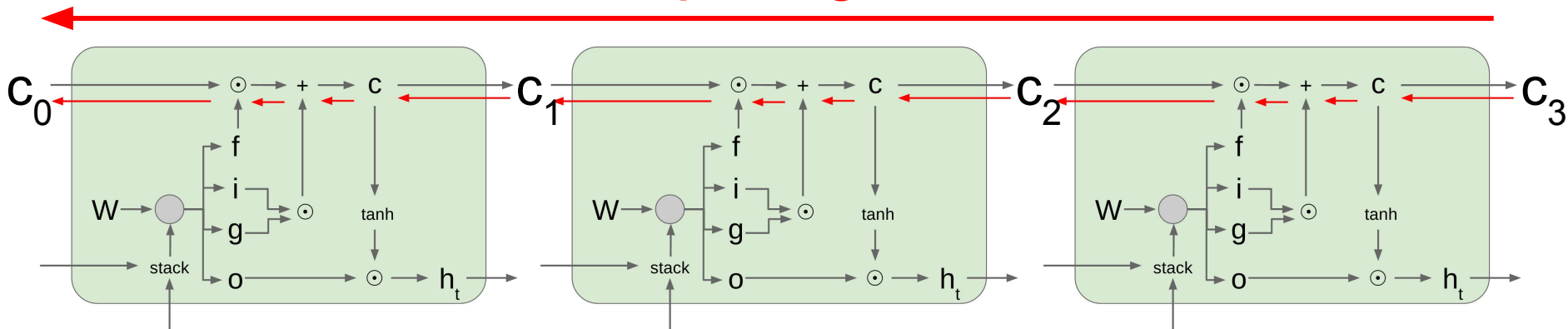
Backpropagation from  $c_t$  to  $c_{t-1}$  only elementwise multiplication by  $f$ , no matrix multiply by  $W$

$$\begin{pmatrix} i \\ f \\ o \\ g \end{pmatrix} = \begin{pmatrix} \sigma \\ \sigma \\ \sigma \\ \tanh \end{pmatrix} W \begin{pmatrix} h_{t-1} \\ x_t \end{pmatrix}$$
$$c_t = f \odot c_{t-1} + i \odot g$$
$$h_t = o \odot \tanh(c_t)$$

# Long Short Term Memory (LSTM): Gradient Flow

[Hochreiter et al., 1997]

Uninterrupted gradient flow!



*[Hochreiter et al., 1997]*

# Uninterrupted gradient flow!

[illegible]

*[Hochreiter et al., 1997]*


$$\begin{aligned} g &= T(x, W_T) \\ y &= g \odot H(x, W_H) + (1 - g) \odot x \end{aligned}$$

Fei-Fei Li &amp; Justin Johnson &amp; Serena Yeung

# Lecture 10 - 102 May 4, 2017

# Other RNN Variants

**GRU** [*Learning phrase representations using rnn encoder-decoder for statistical machine translation*, Cho et al. 2014]

$$r_t = \sigma(W_{xr}x_t + W_{hr}h_{t-1} + b_r)$$

$$z_t = \sigma(W_{xz}x_t + W_{hz}h_{t-1} + b_z)$$

$$\tilde{h}_t = \tanh(W_{xh}x_t + W_{hh}(r_t \odot h_{t-1}) + b_h)$$

$$h_t = z_t \odot h_{t-1} + (1 - z_t) \odot \tilde{h}_t$$

[*LSTM: A Search Space Odyssey*, Greff et al., 2015]

[*An Empirical Exploration of Recurrent Network Architectures*, Jozefowicz et al., 2015]

MUT1:

$$z = \text{sigm}(W_{xz}x_t + b_z)$$

$$r = \text{sigm}(W_{xr}x_t + W_{hr}h_t + b_r)$$

$$h_{t+1} = \tanh(W_{hh}(r \odot h_t) + \tanh(x_t) + b_h) \odot z + h_t \odot (1 - z)$$

MUT2:

$$z = \text{sigm}(W_{xz}x_t + W_{hz}h_t + b_z)$$

$$r = \text{sigm}(x_t + W_{hr}h_t + b_r)$$

$$h_{t+1} = \tanh(W_{hh}(r \odot h_t) + W_{xh}x_t + b_h) \odot z + h_t \odot (1 - z)$$

MUT3:

$$z = \text{sigm}(W_{xz}x_t + W_{hz} \tanh(h_t) + b_z)$$

$$r = \text{sigm}(W_{xr}x_t + W_{hr}h_t + b_r)$$

$$h_{t+1} = \tanh(W_{hh}(r \odot h_t) + W_{xh}x_t + b_h) \odot z + h_t \odot (1 - z)$$